# Data-Over-Cable Service Interface Specifications MHAv2

## Remote Upstream External PHY Interface Specification

CM-SP-R-UEPI-I14-231025

## **ISSUED**

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Draft	A document in specification format considered largely complete, but lacking review by Members and vendors. Drafts are susceptible to substantial change during the review process.
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## 1 SCOPE

## 1.1 Introduction and Purpose

This specification describes the interface between a DOCSIS upstream PHY (physical layer) chip and a DOCSIS upstream MAC (Media Access Control) chip. This interface is similar to R-DEPI (see [R-DEPI]), which describes the interface between a DOCSIS downstream MAC chip and a DOCSIS downstream PHY chip.

The interface is referred to as the Remote Upstream External PHY Interface, or R-UEPI (pronounced R - U - EPI). Its name is derived from R-DEPI. R-UEPI uses the same protocol structures as R-DEPI, including L2TPv3 with a Packet Streaming Protocol (PSP) pseudowire, with some additional extensions.

This specification defines two scenarios in which R-UEPI can be deployed.

- 1. **System Scenario:** The MAC chip is located in one chassis and the PHY chip is located in another chassis. Between them is the Converged Interconnect Network (CIN), typically comprising Ethernet switches and routers.
- 2. **Embedded Scenario:** The MAC chip and the PHY chip are located on the same assembly, such as the same printed circuit board or a similar structure. Between them is an embedded Ethernet structure that may go through one or more Ethernet switch chips, which may switch on either Layer 2, 3, or 4 headers.

This version of the specification includes both scenarios, though the main intent of this document is focused on the System Scenario, which applies to the MHAv2/R-PHY System Architecture.

Technically, in the Embedded Scenario, the PHY chip is no longer external to the MAC chip. However, the combined MAC and PHY chips may or may not be co-located with the packet processing functions of the upstream path. Making that choice is beyond the scope of this specification.

The System Scenario requires a forwarding plane protocol as well as a control plane protocol. The Embedded Scenario only requires a forwarding plane protocol because the PHY, MAC, and Ethernet Switch chips are all assumed to be locally programmable.

R-UEPI is a member of the MHAv2 (Modular Headend Architecture, version 2) suite of specifications.

## 1.2 MHAv2 Interface Documents

A list of the documents in the MHAv2 family of specifications is provided below. For updates, refer to https://specification-search.cablelabs.com/.

Designation	Title	
CM-SP-R-PHY Remote PHY Specification		
CM-SP-R-DEPI	Remote Downstream External PHY Interface Specification	
CM-SP-R-UEPI	Remote Upstream External PHY Interface Specification	
CM-SP-GCP	Generic Control Plane Specification	
CM-SP-R-DTI	Remote DOCSIS Timing Interface Specification	
CM-SP-R-OOB Remote Out-of-Band Specification		
CM-SP-R-OSSI	Remote PHY OSS Interface Specification	

NOTE: MHAv2 does not explicitly use any of the original Modular Headend Architecture specifications.

## 1.3 Requirements and Conventions

In this specification, the following convention applies any time a bit field is displayed in a figure. The bit field should be interpreted by reading the figure from left to right, then from top to bottom, with the most significant bit (MSB) being the first bit read and the least significant bit (LSB) being the last bit read.

Throughout this document, the words that are used to define the significance of particular requirements are capitalized:

"MUST" This word means that the item is an absolute requirement of this specification.

"MUST NOT" This phrase means that the item is an absolute prohibition of this specification.

"SHOULD" This word means that there may exist valid reasons in particular circumstances to ignore this item,

but the full implications should be understood and the case carefully weighed before choosing a

different course.

"SHOULD This phrase means that there may exist valid reasons in particular circumstances when the listed NOT" behavior is acceptable or even useful, but the full implications should be understood and the case

carefully weighed before implementing any behavior described with this label.

"MAY" This word means that this item is truly optional. One vendor may choose to include the item

because a particular marketplace requires it or because it enhances the product, for example;

another vendor may omit the same item.

## 2 REFERENCES

At the time of publication, the editions indicated were valid. All references are subject to revision, and users of this document are encouraged to investigate the possibility of applying the most recent editions of the documents listed below. References are either specific (identified by date of publication, edition number, version number, etc.) or nonspecific. For a nonspecific reference, the latest version applies.

## 2.1 Normative References

In order to claim compliance with this specification, it is necessary to conform to the following standards and other works as indicated, in addition to the other requirements of this specification. Notwithstanding, intellectual property rights may be required to use or implement such normative references.

[DRFI]	DOCSIS Downstream Radio Frequency Interface, CM-SP-DRFI-I16-170111, January 11, 2017, Cable Television Laboratories, Inc.
[MULPIv3.0]	DOCSIS MAC and Upper Layer Protocols Interface Specification, CM-SP-MULPIv3.0-C01-171207, December 7, 2017, Cable Television Laboratories, Inc.
[MULPIv3.1]	DOCSIS MAC and Upper Layer Protocols Interface Specification, CM-SP-MULPIv3.1-I25-230419, April 19, 2023, Cable Television Laboratories, Inc.
[MULPIv4.0]	DOCSIS MAC and Upper Layer Protocols Interface Specification, CM-SP-MULPIv4.0-I07-230503, May 3, 2023, Cable Television Laboratories, Inc.
[IEEE 802.1q]	IEEE Std 802.1Q-2018, Bridges and Bridged Networks, July 2018
[IEEE 802.3]	IEEE Std 802.3-2018, IEEE Standard for Ethernet, June 2018
[ISO 13818-1]	ISO/IEC 13818-1:2019, Information Technology, Generic Coding of Moving Pictures and Associated Audio Information. Part 1: Systems, June 2019
[PHYv3.1]	DOCSIS Physical Layer Specification, CM-SP-PHYv3.1-I20-230419, April 19, 2023, Cable Television Laboratories, Inc.
[R-DEPI]	Remote Downstream External PHY Interface Specification, CM-SP-R-DEPI-I17-231025, October 25, 2023, Cable Television Laboratories, Inc.
[R-PHY]	Remote PHY Specification, CM-SP-R-PHY-I18-231025, October 25, 2023, Cable Television Laboratories, Inc.
[RFC 791]	IETF RFC 791, Internet Protocol—DARPA, September 1981.
[RFC 8200]	IETF RFC 8200 Internet Protocol, Version 6 (IPv6) Specification, July 2017.
[RFC 2474]	IETF RFC 2474, Definition of the Differentiated Services Field (DS Field) in the IPv4 and IPv6 Headers, December 1998.
[RFC 3931]	IETF RFC 3931, Layer Two Tunneling Protocol—Version 3 (L2TPv3), March 2005.

#### 2.2 Informative References

This specification uses the following informative references.

[VCCV] IETF RFC 5085 Pseudowire Virtual Circuit Connectivity Verification (VCCV): A Control Channel for Pseudowires, December 2007.

## 2.3 Reference Acquisition

- Cable Television Laboratories, Inc., 858 Coal Creek Circle, Louisville, CO 80027; Phone: +1-303-661-9100; Fax: +1-303-661-9199; <a href="http://www.cablelabs.com">http://www.cablelabs.com</a>
- The Institute of Electrical and Electronics Engineers, Inc.; http://standards.ieee.org
- International Organization for Standardization (ISO); Phone: +41 22 749 02 22; Fax: +41 22 749 01 55; www.standardsinfo.net
- Internet Engineering Task Force (IETF) Secretariat, 48377 Fremont Blvd., Suite 117, Fremont, California 94538, USA; Phone: +1-510-492-4080; Fax: +1-510-492-4001; <a href="http://www.ietf.org">http://www.ietf.org</a>

## 3 TERMS AND DEFINITIONS

This specification uses the following terms.

bonded channel A logical channel comprising multiple individual channels.

cable modem (CM) A modulator-demodulator at the subscriber location intended for use in conveying data

communications on a cable television system.

**CCAP Core** A CCAP device that uses MHAv2 protocols to interconnect to an RPD.

**Converged Interconnect** 

Network

The network (generally gigabit Ethernet) that connects a CCAP Core to an RPD.

customer premises equipment (CPE)

Equipment at the end user's premises; may be provided by the service provider.

decibels (dB) downstream (DS) Ratio of two power levels expressed mathematically as 1 dB =  $10\log_{10}(P_{OUT}/P_{IN})$ .

 Transmissions from CMTS to CM, including transmission from the CCAP Core to the RPD and the RF transmissions from the RPD to the CM.

2. RF spectrum used to transmit signals from a cable operator's headend or hub site to

subscriber locations.

Edge QAM Modulator (EQAM)

A headend or hub device that receives packets of digital video or data. It re-packetizes the video or data into an MPEG transport stream and digitally modulates the digital transport stream onto a downstream RF carrier using quadrature amplitude modulation (QAM).

A stream of packets in R-UEPI used to transport data of a certain priority from the CCAP Core to a particular QAM channel of the EQAM. In PSP operation, there can exist

several flows per QAM channel.

hybrid fiber-coax (HFC)

system

flow

A broadband bidirectional shared-media transmission system using optical fiber trunks between the headend and the fiber nodes and coaxial cable distribution from the fiber

A voluntary organization which, among other things, sponsors standards committees and

A body responsible for, among other things, developing standards used in the Internet.

nodes to the customer locations.

Institute of Electrical and Electronic Engineers (IEEE)

Internet Engineering Task

Force (IETF)

An Internet network-layer protocol.

Internet Protocol (IP)
L2TP Control Message

An L2TP message used by the control connection.

is accredited by the American National Standards Institute (ANSI).

L2TP Data Message

The message used by the data channel.

L2TP pseudowire (PW)

An emulated circuit as it traverses a packet-switched network. There is one pseudowire

per L2TP session.

L2TP pseudowire type

The payload type being carried within an L2TP session. Examples include PPP,

Ethernet, and Frame Relay.

L2TP session

An L2TP session is the entity that is created between two L2TP Control Connection Endpoints in order to exchange parameters for and maintain an emulated L2 connection.

Multiple sessions may be associated with a single control connection.

**L2TP Session ID** 

A 32-bit field containing a non-zero identifier for a session. L2TP sessions are named by identifiers that have local significance only. That is, the same logical session will be given different Session IDs by each end of the control connection for the life of the session. When the L2TP control connection is used for session establishment, Session IDs are selected and exchanged as Local Session ID AVPs during the creation of a session. The Session ID alone provides the necessary context for all further packet processing, including the presence, size, and value of the cookie; the type of L2 Specific Sublayer;

and the type of payload being tunneled.

MAC Domain

A grouping of Layer 2 devices that can communicate with each other without using bridging or routing. In DOCSIS architecture is the group of CMs that are using upstream and downstream channels linked together through a MAC forwarding entity.

Maximum Transmission Unit

(MTU)

Maximum size of the Layer 3 payload of a Layer 2 frame.

Media Access Control (MAC)

Used to refer to the Layer 2 element of the system which would include DOCSIS framing and signaling.

Modulation Error Ratio (MER)

The ratio of the average symbol power to average error power.

multiple system operator

(MSO)

A corporate entity that owns and/or operates more than one cable system.

Analog RF channel that uses quadrature amplitude modulation (QAM) to convey QAM channel (QAM ch)

information.

quadrature amplitude A modulation technique in which an analog signal's amplitude and phase vary to convey modulation (QAM)

information, such as digital data.

In cable television systems, this refers to electromagnetic signals in the range 5 to 1000 radio frequency (RF)

MHz.

radio frequency interface Term encompassing the downstream and the upstream radio frequency interfaces. Request For Comments (RFC)

A technical policy document of the IETF; these documents can be accessed on the

World Wide Web at http://www.rfc-editor.org/

**Remote PHY Device** A device in the network which implements the Remote PHY specification to provide

conversion from digital Ethernet transport to analog RF transport.

An L2TP data plane connection from the CCAP Core to the QAM channel. There must session be one session per QAM channel. There is one R-UEPI pseudowire type per session.

There may be one MPT flow or one or more PSP flows per session. Multiple sessions

may be bound to a single control connection.

1. Transmissions from CM to CMTS, including transmission from the RPD to CCAP Core upstream (US)

and the RF transmissions from the CM to the RPD.

2. RF spectrum used to transmit signals from a subscriber location to a cable operator's

headend or hub site.

## 4 ABBREVIATIONS AND ACRONYMS

This specification uses the following abbreviations.

μs microsecond; 10<sup>-6</sup> second

ASIC Application Specific Integrated Circuit

**BW** bandwidth

CCAP Converged Cable Access Platform
CIN Converged Interconnect Network

CM cable modem

CMCI Cable Modem to Customer Premise Equipment Interface

CMTS Cable Modem Termination System

CRC cyclic redundancy check

dB decibel

**DEPI** Downstream External-PHY Interface

**DF** Don't Fragment

**DOCSIS** Data-Over-Cable Service Interface Specifications

**D-MPT** DOCSIS MPT Mode

**DRFI** Downstream Radio Frequency Interface

**DS** downstream

**DSCP** Differentiated Services Code Point

DTI DOCSIS Timing Interface
EC Echo Cancellation
ECT EC Training

**ECTO** EC Training Opportunity

**EQ** equalization

**EQAM** Edge Quadrature Amplitude Modulation

FEC forward error correction

FFT fast Fourier transform

Gbps gigabit per second

GCP Generic Control Protocol

HCS header check sequence

HFC hybrid fiber-coax

**Hz** hertz; unit of frequency, formerly cycles per second

IANA Internet Assigned Numbers Authority

ID identifierEC Echo CancellerIE Information Element

IEEE Institute of Electrical and Electronic Engineers

IETF Internet Engineering Task Force

IP Internet Protocol

IPv4 Internet Protocol, version 4
Ipv6 Internet Protocol, version 6

I/Q in-phase/quadrature (used to denote the complex RF data format)

ISO International Standards Organization

ITU-T Telecommunication Standardization Sector of the International Telecommunication Union

IUC Interval Usage Code

**kb** kilobit

**L2TP** Layer 2 Transport Protocol

**L2TPv3** Layer 2 Transport Protocol, version 3

L3 Layer 3

LC logical channel

LSB least significant bit

MAC Media Access Control

MAP Upstream Bandwidth Allocation Map (referred to only as MAP)

MBd megabaud

Mbps megabit per second

M-CMTS Modular Cable Modem Termination System

MER modulation error ratio

MHAv2 Modular Headend Architecture, version 2

MHz megahertz; unit of frequency, equal to 1,000,000 or 10<sup>6</sup> Hz, formerly megacycles per second

MPEG Moving Picture Experts Group

MPT MPEG-TS (MPEG transport stream) mode of R-DEPI

ms millisecond; 10<sup>-3</sup> second

MSB most significant bit

MSO multiple system operator

MTU Maximum Transmission Unit

ns nanosecond; 10<sup>-9</sup> second

NSI Network Side Interface

OFDMA Orthogonal Frequency Division Multiple Access

**OUI** organizationally unique identifier

P-MAP Probe MAP
PHY physical layer

PNM Proactive Network Maintenance

PPP Point-to-Point Protocol
PSP Packet Streaming Protocol

**PW** pseudowire

**QAM** Quadrature Amplitude Modulation

**QoS** quality of service

**QPSK** Quadrature Phase Shift Keying

R-DEPI Remote Downstream External PHY Interface
R-UEPI Remote Upstream External PHY Interface

RCP R-PHY Control Protocol

REQ request

RF radio frequency

RFC Request For Comments
RMS Root Mean Square

**RNG** ranging

RPD Remote PHY Device

**RSP** response

SCDMA Synchronous Code Division Multiple Access
SC-QAM Single Carrier Quadrature Amplitude Modulation

SID service identifier
SNR signal-to-noise ratio
SpecMan Spectrum Management
TCI Tag Control Information
TDMA Time Division Multiple Access

TPID Tag Protocol Identifier

**UDP** User Datagram Protocol

**US** upstream

USB Universal Serial Bus

VCCV Virtual Circuit Connectivity Verification

**VLAN** Virtual Local Area Network

## 5 TECHNICAL OVERVIEW

## 5.1 System Architecture

#### 5.1.1 Reference Architecture

The architecture for an MHAv2/R-PHY system is shown in Figure 1. This architecture contains several pieces of equipment along with the interfaces between those pieces of equipment. This section briefly introduces each device and interface.

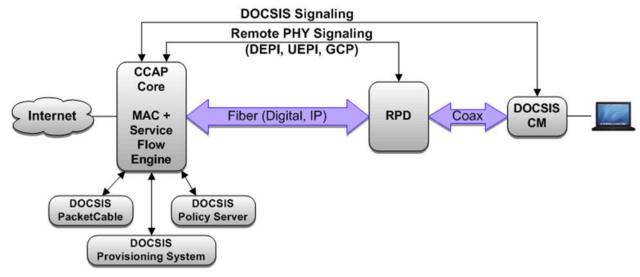


Figure 1 - MHAv2/R-PHY System Architecture

The Remote PHY Device (RPD) is a device that has network interface on one side and a radio frequency (RF) interface on the other side. The RPD provides Layer 1 PHY conversion, Layer 2 MAC conversion, and Layer 3 pseudowire support. The RPD RF output may be RF combined with other overlay services such as analog or digital video services.

**The CCAP Core** contains everything a traditional CCAP (Converged Cable Access Platform) does, except for functions performed in the RPD. The CCAP Core contains the downstream DOCSIS MAC, the upstream DOCSIS MAC, all the initialization and operational DOCSIS-related software, and the majority of the video EQAM functions.

**R-DEPI,** the Remote Downstream External PHY Interface, is the downstream interface between the CCAP Core and the RPD. This interface is explained fully in [R-DEPI].

**R-UEPI**, the Remote Upstream External PHY Interface, is the upstream interface between the RPD and the CCAP Core. Like R-DEPI, it is an IP pseudowire between the PHY and MAC in an MHAv2 system that contains both a data path for DOCSIS frames and a control path for setting up, maintaining, and tearing down sessions.

**NSI**, or the Network Side Interface, is unchanged and is the physical interface the CMTS (Cable Modem Termination System) uses to connect to the backbone network. Today, this is typically 10 Gbps Ethernet.

**CMCI**, or Cable Modem to Customer Premise Equipment Interface, is also unchanged and is typically Ethernet, USB, or Wi-Fi.

## 5.2 R-UEPI Theory of Operation

An R-UEPI architecture consists of a series of UEPI entities interconnected with a series of UEPI pseudowires.

## 5.2.1 UEPI Embedded Architecture

A block diagram of the UEPI Embedded Architecture is shown in Figure 2 and Figure 3 for SC-QAM (Single Carrier Quadrature Amplitude Modulation) and OFDMA (Orthogonal Frequency Division Multiple Access) channels, respectively. There are two notable differences in the set of pseudowires (PWs). UEPI for an OFDMA channel includes a Probe Pseudowire and a PNM (Proactive Network Maintenance) Pseudowire instead of a SpecMan (Spectrum Management) Pseudowire.

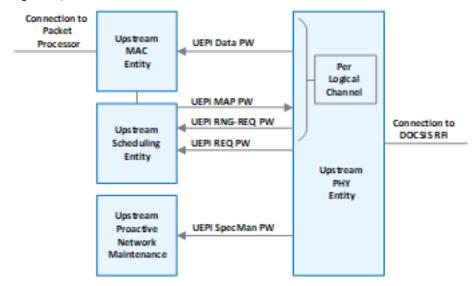


Figure 2 - UEPI Embedded Architecture for an SC-QAM Channel

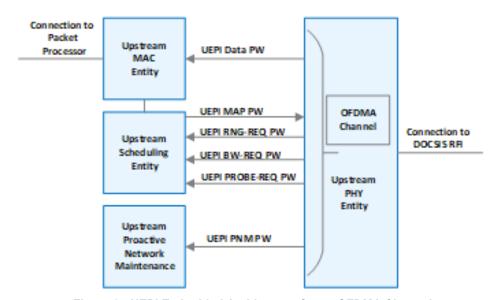


Figure 3 - UEPI Embedded Architecture for an OFDMA Channel

In the Integrated CMTS scenarios, which would be a UEPI Embedded Architecture scenario, all the UEPI entities would be co-located within the same assembly. As a result, the UEPI control plane does not need to use L2TPv3 signaling. Instead, the system software can perform UEPI configuration through direct register access.

**NOTE:** The interface between the upstream Scheduling Entity and the upstream MAC Entity is not defined in this specification.

## 5.2.2 R-UEPI System Architecture

In the R-PHY System Architecture scenario, R-UEPI Entities might be located in different assemblies separated by a network. The MAC and PHY Entities that are not co-located communicate using an R-UEPI control plane based on an extension to the L2TPv3 control plane.

**NOTE:** This release of the document addresses only the R-UEPI forwarding plane. The R-UEPI control plane is defined separately in the [R-DEPI] specification.

**NOTE:** When the text uses the term "UEPI," the assumed context is Remote UEPI as used within an R-PHY system architecture, unless specifically called out as referring to the embedded architecture (Integrated CMTS).

## 5.3 System Description

#### 5.3.1 UEPI Entities

The architectures discussed in Section 5.2 are based on the following upstream entities.

PHY Entity

Receives the DOCSIS burst from the RF Interface. The PHY Entity contains physical interfaces that are then divided into DOCSIS logical channels.

MAC Entity

Processes the DOCSIS bursts and manages DOCSIS MAC Management messages with the exception of any messages that get sent to the UEPI Scheduling Entity.

Scheduling
Entity

Receives and processes the extracted request messages and ranging requests messages and generates MAP messages. Note that although the upstream Scheduling Entity is technically part of the DOCSIS MAC, the DOCSIS upstream scheduler is treated as a separate entity because in the UEPI system scenario, the

the DOCSIS upstream scheduler is treated as a separate entity because in the UEPI system scenario, the upstream scheduler could be located in a physically separate location from the rest of the DOCSIS MAC.

PNM Entity Provides post processing of spectrum management information captured by the RPD.

A UEPI entity could be a part of an ASIC, an entire ASIC, a module, a printed circuit assembly, or an entire chassis. This specification avoids defining the exact physical embodiment of a UEPI entity.

For the purposes of this specification, the PHY Entity is considered to be contained within an RPD, and the MAC, Scheduling, and Proactive Network Maintenance Entities are considered to be contained within a CCAP Core.

#### 5.3.2 Types of UEPI Pseudowires

MAP PW

The exchange of content between the various UEPI entities is accomplished with pseudowires. All UEPI pseudowires use the PSP (Packet Streaming Protocol) Pseudowire format. A generic PSP pseudowire can take any content, break it into segments, and transport those segments. PSP maintains a segment table in its header that identifies the length of the segments and indicates the segments that contain the beginning, middle, and end of the content. The PSP Pseudowire format is defined in the [R-DEPI] specification.

UEPI has seven categories of pseudowires. Each category retains the PSP pseudowire format but has a different purpose. Thus, the contents of the PSP payload are different for each category. The RPD contains a DOCSIS MAC preprocessor that encapsulates the DOCSIS upstream burst into the correct UEPI pseudowire.

The following UEPI pseudowire categories exist once for each instance of a DOCSIS OFDMA or SC-QAM logical channel within the RPD, except in the case of Request Pseudowires, as noted below. Note that the format of data sent on pseudowires may vary for different types of channels.

Data PW

Contains a PSP segment containing a header with status, one or more PSP segments containing the DOCSIS burst, and a PSP segment containing a trailer with more status. In the case that no DOCSIS burst was received (known as a No Burst event) and a No Burst Event Transmission Unit is sent (see Section 9.1), the segments that would normally contain a DOCSIS burst are omitted. The UEPI Data Pseudowire connects from the RPD to the CCAP Core.

RNG-REQ PW Contains a PSP segment containing a header with status, one PSP segment containing the DOCSIS RNG-REQ (ranging-request) message, and a PSP segment containing a trailer with more status. The

UEPI RNG-REQ Pseudowire connects from the RPD to the Scheduling Entity.

Uses one PSP segment containing a single DOCSIS MAP. The MAP Pseudowire connects from the

Scheduling Entity to the RPD.

**Request PW**Contains one PSP segment filled with back-to-back Request Blocks, where each Request Block contains

the information from an extracted DOCSIS request. In some cases, the extracted requests could come from multiple DOCSIS channels. The Request Entity connects from the RPD to the Scheduling Entity.

The following UEPI pseudowire category is defined only for SC-QAM physical channels within the RPD and exists at least once for each RPD.

SpecMan PW Contains one or more PSP segments that contain content from the spectrum management (SpecMan) function in the RPD. The SpecMan pseudowire connects from the RPD to the Spectrum Management Entity.

The following two UEPI pseudowire categories are defined only for OFDMA channels within the RPD and exist at least once for each RPD.

Probe PW Contains a PSP segment containing a header with status and one or more PSP segments containing the

upstream PHY metrics measured from the probes sent from a cable modem. In the case that no probe was received, the segments that would normally contain the PHY metrics are omitted. The UEPI Probe

Pseudowire connects from the RPD to the CCAP Core.

PNM PW Contains one or more PSP segments that contain content from the Proactive Network Management (PNM)

function in the RPD. The PNM Pseudowire connects from the RPD to the Spectrum Management Entity.

The distinction between each UEPI pseudowire category is managed at session setup time. No specific bits in any UEPI header distinguish the various UEPI pseudowires categories from one another. Thus, the UEPI Session ID is the sole indicator of the type of UEPI pseudowire in use. This was done to permit a generic Layer 4 switch to reside between all the entities to forward the UEPI packets between the various UEPI entities based entirely on the L2TPv3 Session ID without knowing any specific details of the UEPI protocol.

A pseudowire is generally defined as being bidirectional with a unique Session ID for each direction by each receiving entity. UEPI pseudowires, however, only carry data in one direction (as noted in the descriptions above).

When the RPD encapsulates a DOCSIS burst into a UEPI pseudowire, the RPD may perform PSP fragmentation. This is typically done when the size of a DOCSIS upstream burst exceeds the UEPI Maximum Transmission Unit (MTU). The RPD does not perform PSP concatenation. This choice limits the scope of the implementation. Refer to [R-DEPI] for details on PSP fragmentation, PSP concatenation, and MTU procedures and definitions.

## 5.4 Theory of Operation

The RPD receives a DOCSIS burst from the RF interface.

The DOCSIS bursts may contain DOCSIS frames or DOCSIS segments that contain user data. The DOCSIS bursts may also contain DOCSIS MAC messages. The RPD does not terminate DOCSIS upstream concatenation, fragmentation, or bonding. Instead, the RPD places these DOCSIS bursts into a UEPI Data Pseudowire and passes them to the CCAP Core for decoding. DOCSIS standalone request messages (IUC 1) are not included in the DOCSIS Data Pseudowire.

The upstream MAC preprocessor may also extract burst data received in IUC 3 (initial maintenance) and IUC 4 (station maintenance) and place them into a UEPI RNG-REQ Pseudowire. If the RPD extracts the messages from IUC 3 and ICU 4, they will not be included in the UEPI DOCSIS Data Pseudowire.

The upstream MAC preprocessor in the RPD always extracts standalone request messages and copies piggyback requests from the DOCSIS upstream frames or segments on all available channels and encodes them into one or more UEPI Request Pseudowire(s). Each request is stored in a Request Block and is tagged with the UEPI Session ID from the UEPI Data Pseudowire associated with the OFDMA channel or SC-QAM Logical Channel from which it was received.

The RPD may contain a spectrum management function that permits a Spectrum Management Entity to extract measurement data from the RPD. These measurement data are carried over a dedicated UEPI SpecMan Pseudowire.

## **6 PHYSICAL LAYER REQUIREMENTS**

All physical layer requirements from [DRFI] apply to the Remote PHY system, except as noted below. This section also introduces additional physical layer requirements.

## 6.1 Upstream PHY

This section applies to the upstream PHY component as measured from the RF interface to the UEPI reference point.

## 6.1.1 Latency

The latency of the RPD comprises two elements:

- DOCSIS PHY latency and
- DOCSIS MAC preprocessor latency.

The nominal DOCSIS PHY latency is provided in Table 1.

**Examples** Case Description **Latency Formula Variables** Results **SCDMA** 3 \* (frame duration) 1 1.28 MBd, K=16 4.8 ms [K can go as high as 32] 2.56 MBd, K=8 1.2 ms 5.12 MBd. K=4 300 us [(400 + (FEC N \* 8) TDMA interleaver off QPSK, 1.28 MBd, FEC N=255 1100 µs 2 /(bits per symbol)]\*T sym 16-QAM, 2.56 MBd, FEC\_N=140 265 µs 64-QAM, 5.12 MBd, FEC N=18 82 µs TDMA interleaver on [400 + (IL Block size \* 8) QPSK, 1.28 MBd, IL B=1024 3.5 ms 3 /(bits\_per\_symbol)] \* T\_sym 16-QAM, 2.56 MBd, IL B=512 556 µs [IL\_B can go as high as 2048] 64-QAM, 5.12 MBd, IL B=36 87 µs 4 **OFDMA** 2 \* (frame duration) 20 µs symbol, 0.9375 µs cyclic prefix, K=6 251 µs 40 µs symbol, 6.25 µs cyclic prefix, K=18 1.67 ms

Table 1 - Nominal DOCSIS PHY Latency

The maximum and minimum DOCSIS MAC preprocessor latency is provided in Table 2.

 
 Case
 Description
 Maximum Latency
 Minimum Latency

 A
 Data PW RNG-REQ PW
 1 ms
 0 ms

 B
 Request PW
 250 μs + aggregation\_interval
 0 ms

Table 2 - Maximum DOCSIS MAC Preprocessor Latency

Latency is defined as the absolute difference in time from when the last bit of a reference event (such as a REQ message) enters the RPD RF Interface to the time that the same bit exits the RPD network interface. The last bit in a reference event is used because the network port is faster than the RF port and thus will minimize the impact that different modulation and symbol rates have on this measurement.

The RPD MUST NOT exceed a maximum latency of 110% of the combination of the nominal DOCSIS PHY latency and the maximum DOCSIS MAC preprocessor latency.

The CCAP Core MUST provide a MAP to the RPD in advance, via its Scheduling Entity, by the amount of time equal to what the DOCSIS CM expects.

The latency of the RPD for the UEPI SpecMan Pseudowire is not specified.

The RPD MUST forward isolated bursts from the DOCSIS RF interface to each UEPI pseudowire with a latency of less than 110% of the combination of the nominal DOCSIS PHY latency and the maximum DOCSIS MAC preprocessor latency as described in Table 1 - Nominal DOCSIS PHY Latency and Table 2 - Maximum DOCSIS

MAC Preprocessor Latency. Isolated bursts are spaced such that when the preceding latency requirement is met, the RPD will complete processing and transmission of the current burst before the arrival of the next burst.

In operation, if any burst, such as a burst containing an IUC request, is received by the RPD immediately after another burst, the second burst might be delayed up to the maximum processing time (as described in Table 1) of the first burst.

#### 6.1.2 Skew

Skew is defined as the difference between the maximum latency and the minimum latency through the RPD, as measured from two reference bits on two separate RF inputs to the same bits on the network interface.

The skew of the RPD comprises two elements:

- Difference in the DOCSIS PHY latency and
- Difference in the DOCSIS MAC preprocessor latency.

The difference in the DOCSIS PHY latencies is provided in Table 1. The difference in the MAC preprocessor latencies is provided in Table 2. The RPD MUST NOT exceed a maximum skew of 110% of the sum of the difference in the nominal latencies of the two PHY channels being measured and the difference between the maximum latency and minimum latency of the MAC preprocessor.

## 7 R-UEPI CONTROL PLANE

UEPI recognizes two fundamental topologies.

- The UEPI Embedded Architecture, in which the MAC Entity and the PHY Entity are located within the same assembly—In this architecture, an informal pseudowire with a forwarding plane but no formal signaling protocol is required between entities. Control plane functions such as a pseudowire address assignment or a quality of service (QoS) configuration can be performed using direct register access by a local processor or through a more formal protocol.
- The R-UEPI System Architecture, in which the MAC Entity and the PHY Entity are located in physically
  different assemblies—In this architecture, a formal pseudowire with a forwarding plane and a control plane
  are used to communicate between entities. For purposes of the current version of this specification, the MAC
  Entity is considered to be part of a CCAP Core, and the PHY Entity is considered to be part of an RPD.

The R-UEPI control plane is derived from the [R-DEPI] control plane and is described in a separate specification (see [R-DEPI]).

## 8 UEPI FORWARDING PLANE

The R-UEPI forwarding plane is generally compatible with [R-DEPI], with the following notable exceptions:

- a UDP header is not used,
- the D-MPT pseudowire is not used, and
- the PSP pseudowire is used with enhancements.

The RPD MUST set all reserved fields to zero in transmitted packets.

The CCAP Core MUST ignore all reserved fields in received packets.

This specification illustrates packet formats with examples including IPv4 header format, but the use of IPv6 headers is also permitted.

## 8.1 UEPI Transport Packet Format

This section describes the various fields of the L2TPv3 packet as it applies to UEPI. Protocol fields that are not UEPI specific (IPv4, for example) are illustrated here for reference only. Compliance to these other protocol layers should be designed with the appropriate specifications in mind.

A UEPI packet over IPv4 is shown in Figure 4. The specific fields are explained below.

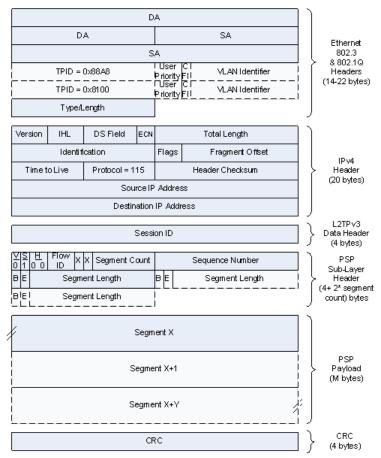


Figure 4 - UEPI IPv4 Packet with L2TPv3 Encapsulation

#### 8.1.1 Ethernet 802.3 Header

The Ethernet header is defined by [IEEE 802.3]. The Ethernet Destination Address is an individual address. The Ethernet Destination Address may be locally or globally administered.

Upon transmission of this frame by the source entity, the Ethernet Destination Address will be the Ethernet address of the destination entity or of the next hop router. Upon reception of this frame by the destination entity, the Ethernet Source Address will be the Ethernet address of the output port of the source entity or of the previous hop router. The Ethertype field will be  $0\times0800$  if the next field is IPv4 or  $0\times86$ DD if the next field is IPv6.

If the networking interface is Ethernet, the CCAP Core MUST support the Ethernet header. If the networking interface is Ethernet, the RPD MUST support the Ethernet header. If another physical layer interface is used instead of Ethernet, then the Ethernet headers are replaced with the header format pertaining to that physical layer.

## 8.1.2 Ethernet 802.1q Header

The Ethernet 802.1q header is defined by [IEEE 802.1q]. This field is optional. The field consists of a 2-byte Tag Protocol Identifier (TPID) followed by a 2-byte Tag Control Information (TCI). The TCI field provides 3 bits of frame prioritization and 12 bits of VLAN support. These headers are inserted after the Ethernet Source Address. This has the effect of maintaining the original Ethernet [IEEE 802.3] Type/Length field.

If one instance of this field is used, the TPID value is set to  $0\times8100$ . If two instances of this field are used, the first TPID is  $0\times88A8$  and the second TPID is  $0\times8100$ .

The CCAP Core MAY support the Ethernet 802.1q header. The RPD MAY support the Ethernet 802.1q header.

#### 8.1.3 IPv4 Header

The IPv4 header is defined by [RFC 791]. The IP Source Address is the IP address of the source entity. The IP Destination Address is the IP address of the destination entity.

For implementation considerations and for coexistence with network policies that are not amenable to IPv4 fragmentation, MAC and PHY entities are not required to perform IP reassembly. The RPD MUST NOT use IP fragmentation. The RPD MUST assert the IP DF (Don't Fragment) bit.

The CCAP Core MUST NOT use IP fragmentation. The CCAP Core MUST assert the IP DF (Don't Fragment) bit.

The CCAP Core MUST support a configurable 6-bit Differentiated Services Code Point (DSCP). The RPD MUST support a configurable 6-bit Differentiated Services Code Point (DSCP). The DSCP is located in the DS Field and is defined by [RFC 2474].

The CCAP Core MUST support the IPv4 header. The RPD MUST support the IPv4 header.

#### 8.1.4 IPv6 Header

The IPv6 header is defined by [RFC 8200]. A typical IPv6 header is shown in Figure 5. The IPv6 header can be used in place of the IPv4 header.

The CCAP Core SHOULD support the IPv6 header. The RPD SHOULD support the IPv6 header. There is no requirement to support IPv6 extension headers.

The CCAP Core egress MUST support a configurable 6-bit DSCP. The RPD egress MUST support a configurable 6-bit DSCP. The DSCP is located inside the Traffic Class field and is defined by [RFC 2474].

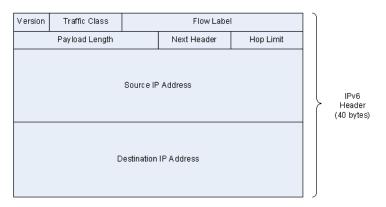


Figure 5 - Composition of an IPv6 Header

## 8.1.5 L2TPv3 Session ID Header

This field contains the non-null L2TPv3 32-bit session identifier. The UEPI control plane determines this value.

The CCAP Core MUST support the L2TPv3 Session ID. The RPD MUST support the L2TPv3 Session ID.

The optional L2TPv3 cookie field is not used for UEPI because it is presumed that UEPI will be deployed over a secure transport or in a secure environment.

#### 8.1.6 PSP Sub-Layer Header

R-UEPI uses the Legacy PSP Sublayer header, a type of PSP sublayer header no longer used in R-DEPI.

Figure 6 shows the format of the Legacy PSP Sublayer header and payload, which was defined in earlier versions of the [R-DEPI] specification.

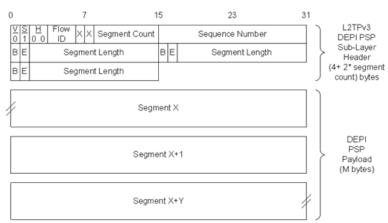


Figure 6 - Legacy PSP Sublayer Header and Payload

Table 3 describes the composition of the PSP sublayer header and its associated fields.

Table 3 - Composition of a PSP Sublayer Header

Field	Size	Function	
V	1 bit	VCCV bit. Set to 0. Reserved for compatibility with [VCCV].	
S	1 bit	Sequence bit. Set to 1 to indicate that the sequence number field is valid. Set to 0 to indicate that the sequence field is not valid.	
Н	2 bits	Extended Header bits. Set to '00' to indicate a UEPI sub-layer header that matches the current active pseudowire type.	
Flow ID	3 bits	Flow Identifier	

Field	Size	Function	
Х	1 bit	Reserved field.	
		This is the number of segments in the UEPI PSP Payload, and this is also the number of 2-byte entries in the PSP segment table.	
Sequence Number	2 bytes	The sequence number increments by one for each data packet sent and may be used by the receiver to detect packet loss. The initial value of the sequence number can be random (unpredictable).	
В	1 bit	Begin bit. Set to 1 to indicate that the PSP segment contains the beginning of a transmission unit. Otherwise, set to 0.	
E	1 bit	End bit. Set to 1 to indicate that the PSP segment contains the end of a transmission unit. Otherwise, set to 0.	
Segment Length	14 bits	Length of PSP segment in bytes.	

Refer to Section 9.3 for information on the proper use of the Flow ID and Sequence Number fields. Begin and end bits refer to the beginning and ending of a UEPI transmission unit, defined independently for each UEPI pseudowire.

## 8.1.7 PSP Payload

The format of the message payload is implicitly defined by the choice of UEPI Session ID. Both the CCAP Core and the RPD entities interpret the message payload in a similar manner. The expected message payload type is established during the session initialization.

#### 8.1.8 CRC

The CRC (cyclic redundancy check) is CRC-32 and is defined by [IEEE 802.3].

The CCAP Core MUST support the CRC field. The RPD MUST support the CRC field.

#### 8.2 UEPI Pseudowires

UEPI uses a series of pseudowires to exchange specific information between the entities. All UEPI pseudowires use the PSP pseudowire format. However, they differ in the way they use the PSP Payload.

PSP defines a mechanism where one or more packets can be grouped together into a byte stream. This byte stream is then broken up into segments. One or more segments are then sent in a PSP packet. The PSP sub-layer header contains a segment table that cross-references all the segments. One of the attributes of PSP is that is it will generally be able to fit its content into the MTU of the network it is passing over without using IP fragmentation. UEPI builds upon PSP and further defines specific uses for different segments.

A summary of the types of UEPI pseudowires and their characteristics is shown in Table 4.

**Pseudowire** Channel Channel **PSP Concatenation PSP Fragmentation** Grouping Support Support **Type Type** Data PW LC No for UEPI Header Segment SC-QAM No for SC-QAM logical channel Yes for UEPI Payload Segment **OFDMA** Chan Optional for OFDMA channel No for UEPI Trailer Segment RNG-REQ PW SC-QAM LC Nο Nο **OFDMA** Chan **REQ PW** SC-QAM Group No No, although REQs from within a SC-QAM LC or OFDMA channel can be aggregated **OFDMA** Chan within a single PSP segment. MAP PW SC-QAM LC No No **OFDMA** Chan Probe PW **OFDMA** Chan Yes Nο Group Yes SpecMan PW SCQAM No PNM PW **OFDMA** Chan/Group Yes

Table 4 - UEPI Pseudowire Summary

Pseudowire	Channel	Channel	PSP Fragmentation	PSP Concatenation
Type	Type	Grouping	Support	Support
EC-REQ PW	FDX-OFDMA	Group	No	

#### 8.2.1 UEPI Data Pseudowire Format for an SC-QAM Channel

For an SC-QAM channel, the UEPI Data Pseudowire Transmission Unit consists of a UEPI Header Segment, zero or more UEPI Payload Segments, and a UEPI Trailer Segment. UEPI places a received data burst into a PSP pseudowire, as shown in Figure 7.

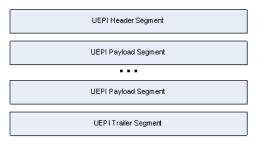


Figure 7 - UEPI Data Pseudowire Transmission Unit for an SC-QAM Channel

- 1. A UEPI Header Segment is placed into the PSP beginning segment. This segment has the B bit asserted in the PSP segment table. No other data is placed into this beginning segment. This segment is the first segment in the first packet of a UEPI transmission unit. The UEPI Header Segment is required to be present for a UEPI Data Pseudowire Transmission Unit.
- 2. A UEPI Payload Segment corresponds to a PSP middle segment. This segment has the B bit and E bit deasserted in the PSP segment table. A UEPI Payload Segment contains received burst data (if any). Received burst data may be spread across one or more UEPI Payload Segments in the order that it was received. The received burst data may be fragmented at any byte boundary. In the case of a No Burst Event Transmission Unit, the UEPI header segment will have both the B and E bits asserted.
- 3. A UEPI Trailer Segment is placed into the PSP ending segment. This segment has the E bit asserted in the PSP segment table. No other data is placed into this ending segment. This segment is the last segment in the last packet of a UEPI transmission unit. The UEPI Trailer Segment is required to be present for a UEPI Data Pseudowire Transmission Unit.

The segments of a UEPI transmission unit may be spread across one or more UEPI packets.

One PSP pseudowire is set up between each logical channel of the RPD and each channel of the CCAP Core. That pseudowire is identified by a unique Session ID that is assigned by the CCAP Core (because it is the receiver of the UEPI packet).

The RPD MUST ensure that each UEPI Data Pseudowire contains only DOCSIS bursts that originated from exactly one associated logical channel.

On UEPI Data Pseudowires, the RPD MUST be able to spread a UEPI transmission unit across multiple PSP packets (PSP fragmentation). On UEPI Data Pseudowires, the RPD MUST NOT combine multiple UEPI transmission units within a PSP packet (PSP concatenation). Note that a DOCSIS burst could be as long as 24 kilobytes. Thus, PSP allows the DOCSIS burst size and the UEPI Ethernet MTU to be independently managed.

The CCAP Core MAY extract and process piggyback requests that appear in the header of a DOCSIS burst that was transmitted as part of a fragmented concatenation. The CCAP Core MUST ignore all other piggyback requests and standalone requests.

The CCAP Core is responsible for checking the DOCSIS HCS (header check sequence) and CRC for all data and ranging bursts received on SC-QAM channels. The RPD does not report DOCSIS HCS or CRC status for these bursts.

#### 8.2.1.1 UEPI Header Segment for an SC-QAM Channel

The UEPI Header Segment for an SC-QAM channel has the format shown in Figure 8.

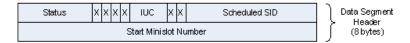


Figure 8 - UEPI Header Segment Format for an SC-QAM Channel

The fields of the UEPI Header Segment have the functions defined in Table 5.

Table 5 - UEPI Header Segment for an SC-QAM Channel

Field	Size	Function
Status	8 bits	Bit 7:6 – Header Version Number
		00 = Version 1
		01, 10, 11: Reserved
		Bit 5 – UEPI Payload Segment is not present (a No Burst event)
		0 = UEPI Payload Segment is present.
		1 = UEPI Payload Segment is not present.
		Bits 4:0 – Reserved
X 1 bit Reserved field		Reserved field
IUC	4 bits The IUC that the message was received in	
Scheduled SID	Scheduled SID 14 bits The Session ID used in the MAP to grant bandwidth for the transmit opportunity this UEPI Header Segment	
Start Minislot	32 bits	The minislot number that corresponds to the start of the transmit opportunity

Note that the logical channel number, the Physical Port, and the MAC Domain of the data packet are associated uniquely with the Session ID and do not need to be included on a per packet basis.

A No Burst event is when an upstream transmission has been scheduled but no discernable payload has been received because of nothing being transmitted by the CM, an upstream collision event, or some other HFC (hybrid fiber-coax) event such as noise interference, which would render the upstream transmission invalid. A No Burst Event Transmission Unit consists of a UEPI Header Segment and a UEPI Trailer Segment. The No Burst Event Transmission Unit does not contain a UEPI Payload Segment. A No Burst Event Transmission Unit is sent in response to certain No Burst events as described in Section 9.1.

## 8.2.1.2 UEPI Trailer Segment for an SC-QAM Channel

The UEPI Trailer Segment for an SC-QAM channel has the format shown in Figure 9.

#### **UEPI DATA SEGMENT TRAILER**

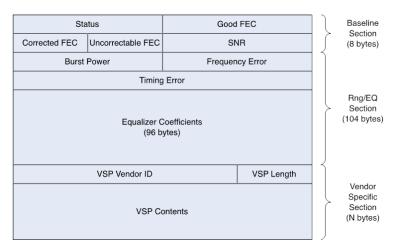


Figure 9 - UEPI Trailer Segment Format for an SC-QAM Channel

The fields of the UEPI Trailer Segment have the functions defined in Table 6.

Table 6 - UEPI Trailer Segment for an SC-QAM Channel

Field	Size	Function
Status	2 bytes	Bit 15:14 – Trailer Version Number
		00 = Version 1
		01, 10, 11: Reserved
		Bit 13 – Reserved
		Bit 12 – Ranging required* (optional bit)
		0 = No ranging issue detected
		1 = Ranging process required
		Bit 11 – Long-term SNR low*
		0 = Long-term SNR above threshold
		1 = Long-term SNR below threshold
		Bit 10 – Internal PHY error*
		0 = No internal PHY error
		1 = Internal PHY error detected
		Bit 9 – High energy*
		0 = Burst power below high-energy threshold
		1 = Burst power above high-energy threshold
		Bit 8 – Low energy*
		0 = Burst power above low-energy threshold
		1 = Burst power below low-energy threshold
		Bit 7 – Reserved
		Bit 6 – -Deprecated
		Bits 5:4 – Reserved
		Bit 3 – FEC_valid:
		0 = Good, corrected, and uncorrectable FEC count fields are not valid
		1 = Good, corrected, and uncorrectable FEC count fields are valid
		Bit 2 – SNR_valid:
		0 = Burst payload SNR field is not valid
		1 = Burst payload SNR field is valid
		Bit 1 – RngEQ_Present:
		0 = Burst power, frequency error, timing error, and EQ Coefficient fields not present
		1 = Burst power, frequency error, timing error, and EQ Coefficient fields present.
		Bit 0 – VendorField_Present:
		0 = Vendor-specific field not present
		1 = Vendor-specific field present
Good FEC	2 bytes	The number of good forward error correction (FEC) blocks received in the burst. This field is always present but is not valid unless the FEC_valid bit is set.
Corrected FEC	1 byte	The number of FEC blocks received in the burst that had errors that were corrected. This field is always present but is not valid unless the FEC_valid bit is set. (See requirement 1 below table.)
Uncorrectable FEC	1 byte	The number of uncorrectable FEC blocks received in the burst. This field is always present but is not valid unless the FEC_valid bit is set. (See requirement 2 below table.)
SNR	2 bytes	Burst payload signal-to-noise ratio (SNR), reported as normalized slicer error power over the payload of the burst. Expressed in unsigned # (0.16) format representing values between 0 and 1, where normalized QPSK power is 0.5. This field is always present but is not valid unless the SNR_valid bit is set.
Power	2 bytes	Measured burst power, reported as a normalized RMS power (Gain) between 0 and 4, expressed in unsigned # (2.14) format, where expected power level** = 1.0. The bytes of this field are present only if the RngEQ_Present bit is set.
Frequency Error	2 bytes	Measured carrier frequency error, expressed as a signed integer with least significant bit (LSB) resolution corresponding to 2.4414 Hz. The bytes of this field are present only if the RngEQ_Present bit is set.
Timing Error	4 bytes	Measured timing error, expressed as a signed integer with LSB resolution corresponding to 0.381 ns. The bytes of this field are present only if the RngEQ_Present bit is set.
Equalizer Coefficients	96 bytes	Complex coefficients for pre-equalization as determined by the PHY based on this burst. The bytes of this field are present only if the RngEQ_Present bit is set.

Field	Size	Function
Vendor-Specific Vendor ID	3 bytes	IANA-assigned OUI for vendor. The bytes of this field are present only if the VendorField_Present bit is set.
Vendor-Specific Field Length	1 byte	Indicates the length in bytes of the vendor-specific field. The bytes of this field are present only if the VendorField_Present bit is set. (See requirement 3 below table.)
Vendor-Specific Field Contents	N bytes	Vendor-specific field contents of length given in Vendor-Specific Field Length. The bytes of this field are present only if the VendorField_Present bit is set. (See requirement 4 below table.)

<sup>\*</sup> The status bit behavior is intended to be vendor-specific; detailed requirements for the behavior are outside the scope of this document.

- 1. The Corrected FEC count of the UEPI Trailer Segment for an SC-QAM channel, as sent by the RPD, MUST saturate at 255.
- 2. The Uncorrectable FEC count of the UEPI Trailer Segment for an SC-QAM channel, as sent by the RPD, MUST saturate at 255.
- 3. The value of the Vendor-Specific Field Length count of the UEPI Trailer Segment for an SC-QAM channel field, as sent by the RPD, MUST NOT exceed 32.
- 4. The length of the Vendor-Specific Field Contents count of the UEPI Trailer Segment for an SC-QAM channel field, as sent by the RPD, MUST be equal to the number of bytes indicated in the "Vendor-Specific Field Length" field.

#### 8.2.2 UEPI Data Pseudowire Format for an OFDMA Channel

For an OFDMA channel, the UEPI Data Pseudowire comprises two types of transmission units: Payload and Trailer. The Payload Transmission Unit consists of the UEPI Header Segment and zero or more UEPI Payload Segments. The Trailer Transmission Unit contains a single UEPI Trailer Segment, as shown in Figure 10. Separated transmissions of the payload and trailer of a received data burst allow the data payload and the trailer statistics to be handled by independent hardware logic on both PHY and MAC.



Figure 10 - UEPI Data Pseudowire Payload and Trailer Transmission Units for an OFDMA Channel

UEPI places a received data burst into a PSP pseudowire on an OFDMA channel using the following procedure.

- 1. A UEPI Header Segment is placed into the PSP beginning segment. This segment has the B bit asserted in the PSP segment table. No other data are placed into this beginning segment. This segment is the first segment in the first packet of a UEPI Payload Transmission Unit. In the RPD, the UEPI Header Segment MUST be present for a UEPI Data Pseudowire Payload Transmission Unit.
- 2. A UEPI Payload Segment corresponds to a PSP middle segment or a PSP ending segment. A UEPI Payload Segment contains received burst data (if any). Received burst data can be spread across one or more UEPI Payload Segments in the order that they were received. The received burst data can be fragmented at any byte boundary. A UEPI Payload Segment has the B bit and E bit de-asserted in the PSP segment table, unless it is the last Payload Segment, which has the E bit asserted in the PSP segment table. In the case of a No Burst Event Transmission Unit, the UEPI Header Segment will have both the B and E bits asserted.

<sup>\*\*</sup> The expected power level for the channel is configured through RCP attributes BaseTargetRxPower (TLV 98.3) and TargetRxPowerAdjust (TLV 65.9).

3. The UEPI Trailer information is placed into a single-segment PSP Transmission Unit that has both the B and E bit asserted in the PSP segment table. The Trailer Transmission Unit is independent from the Payload Transmission Unit and does not have to be sent immediately after the Payload Transmission Unit of the same data burst.

The segments of a UEPI Data Payload Transmission Unit can be spread across one or more UEPI packets.

One PSP pseudowire is set up between each channel of the RPD and each channel of the CCAP Core. That pseudowire is identified by a unique Session ID assigned by the CCAP Core (because it is the receiver of the UEPI packet).

In the RPD, each UEPI Data Pseudowire MUST contain only DOCSIS bursts that originated from that channel.

When using UEPI Data Pseudowires, the RPD MUST be able to spread a UEPI Payload Transmission Unit across multiple PSP packets (PSP fragmentation). A UEPI Data Trailer Transmission Unit may be sent after a UEPI Data Payload Transmission Unit in the same PSP packet.

When using UEPI Data Pseudowires for an OFDMA channel, the RPD may also combine multiple UEPI Payload Transmission Units and/or multiple Data Trailer Transmission Units within a PSP packet (PSP concatenation). In the RPD, the level of concatenations, i.e., the maximum number of Payload Transmission Units and the maximum Trailer Transmission Units that may be present in the same PSP packet, MUST be set up through the UEPI control plane for compatibility between the MAC and the RPD. Such concatenation is not allowed for UEPI pseudowires for SC-QAM channels. Note that a DOCSIS burst could be as long as 24 kilobytes. Thus, PSP allows the DOCSIS burst size and the UEPI Ethernet MTU to be independently managed.

The CCAP Core MAY extract and process piggyback requests that appear in the header of a DOCSIS burst that was transmitted as part of a fragmented concatenation. The CCAP Core MUST ignore all other piggyback requests and standalone requests.

#### 8.2.2.1 UEPI Data Header Segment for an OFDMA Channel

The UEPI Header Segment for the UEPI Data Pseudowire for an OFDMA channel has the format shown in Figure 11.

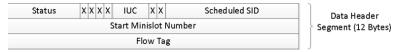


Figure 11 - UEPI Data Header Segment Format for an OFDMA Channel

The fields of the UEPI Data Header Segment have the functions defined in Table 7.

Table 7 - UEPI Data Header Segment for an OFDMA Channel

Field	Size	Function
Status	8 bits	Bit 7:6 – Header Version Number
		00 = Version 1
		01, 10, 11: Reserved
		Bit 5 – Transmit Unit Type
		0 = UEPI Data Payload Transmission Unit type
		1 = UEPI Data Trailer Transmission Unit type
		Bit 4 – UEPI Payload Segment not present (No Burst event)
		0 = UEPI Payload Segment present
		1 = UEPI Payload Segment not present
		Bit 3 – UEPI Data Payload Transmission Concatenation Enabled
		0 = Payload concatenation not enabled
		1 = Payload concatenation enabled
		Bit 2 – Segment HCS Flag
		0 = Segment HCS check pass
		1 = Segment HCS check fail
		Bit 1 – Flow Tag field is valid
		0 = Flow tag not valid
		1 = Flow tag valid
		Bit 0 – Reserved
Χ	1 bit	Reserved field
IUC	4 bits	IUC that the message was received in
Scheduled SID	14 bits	SID used in the MAP to grant bandwidth for the transmit opportunity associated with this UEPI Header Segment
Start Minislot	32 bits	Minislot number that corresponds to the start of the transmit opportunity
Flow Tag	32 bits	Hardware resource tag assigned by the CCAP Core to the Scheduled SID

Note that the channel number, the Physical Port, and the MAC Domain of the data packet are associated uniquely with the Session ID and do not need to be included on a per packet basis.

A No Burst event is when an upstream transmission has been scheduled but no discernable payload has been received because of nothing being transmitted by the CM, an upstream collision event, or some other HFC event such as noise interference, which would render the upstream transmission invalid. A No Burst Event Transmission Unit consists of a UEPI Header Segment and a UEPI Trailer Segment. The No Burst Event Transmission Unit does not contain a UEPI Payload Segment. A No Burst Event Transmission Unit is sent in response to certain No Burst events as described in Section 9.1.

## 8.2.2.2 UEPI Data Trailer Segment for an OFDMA Channel

The UEPI Trailer Segment for the UEPI Data Pseudowire for an OFDMA channel has the format shown in Figure 12.

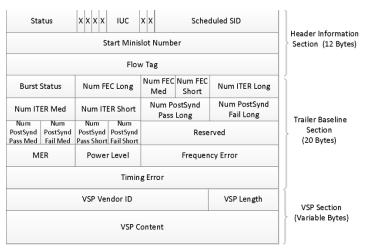


Figure 12 - UEPI Data Trailer Segment Format for an OFDMA Channel

The fields of the UEPI Data Trailer Segment have the functions defined in Table 8.

Table 8 - UEPI Data Trailer Segment for an OFDMA Channel

Field	Size	Function
Status	8 bits	Bit 7:6 – Header Version Number  00 = Version 1  01, 10, 11: Reserved  Bit 5 – Transmit Unit Type  0 = UEPI Data Payload Transmission Unit type  1 = UEPI Data Trailer Transmission Unit type  Bit 4 – UEPI Payload Segment not present (No Burst event)  0 = UEPI Payload Segment present  1 = UEPI Payload Segment not present  8 it 3 – UEPI Trailer Transmission Concatenation Enabled  0 = Trailer concatenation not enabled  1 = Trailer concatenation enabled  Bit 2 – Reserved  Bit 1 – Flow Tag field is valid  0 = Flow tag not valid  1 = Flow tag valid  Bit 0 – Vendor Specific Field present  0 = Vendor Specific Field not present  1 = Vendor Specific Field present
Х	1 bit	Reserved field
IUC	4 bits	IUC that the message was received in
Scheduled SID	14 bits	SID used in the MAP to grant bandwidth for the transmit opportunity associated with this UEPI Header Segment
Start Minislot	32 bits	Minislot number that corresponds to the start of the transmit opportunity
Flow Tag	32 bits	Hardware resource tag assigned by the CCAP Core to the Scheduled SID

Field	Size	Function
Burst Status	8 bits	Bit 7 – High energy*
		0 = Burst power below high-energy threshold
		1 = Burst power above high-energy threshold
		Bit 6 – Low energy*
		0 = Burst power above low-energy threshold
		1 = Burst power below low-energy threshold
		Bit 5 – Probing Required*
		0 = Probing not required 1 = Probing required
		Bit 4 – Internal PHY Error field is valid*
		0 = Internal PHY Error field not valid
		1 = Internal PHY Error field valid
		Bit 3 – Internal PHY Error*
		0 = Internal PHY Error detected
		1 = Internal PHY Error not detected
		Bit 2 – Timing Error field is valid
		0 = Timing Error field not valid
		1 = Timing Error field valid
		Bit 1 – Power Error field is valid
		0 = Power Error field not valid
		1 = Power Error field valid
		Bit 0 = Frequency Error field is valid  0 = Frequency Error field not valid
		1 = Frequency Error field valid
Num FEC – Long	8 bits	The number of long codewords received in this burst
Num FEC – Med	4 bits	The number of medium codewords received in this burst
Num FEC – Short	4 bits	The number of short codewords received in this burst
Num Iterations – Long	8 bits	The average number of decoding iterations of all long codewords received in this burst
Num Iterations – Med	8 bits	The average number of decoding iterations of all medium codewords received in this burst
Num Iterations – Short	8 bits	The average number of decoding iterations of all short codewords received in this burst
Num Post Syndrome Pass – Long	8 bits	The number of long codewords that failed pre-decoding syndrome check but passed post-decoding syndrome check in this burst
Num Post Syndrome Fail – Long	8 bits	The number of long codewords that failed post-decoding syndrome check in this burst
Num Post Syndrome Pass – Med	4 bits	The number of medium codewords that failed pre-decoding syndrome check but passed post-decoding syndrome check in this burst
Num Post Syndrome Fail – Med	4 bits	The number of medium codewords that failed post-decoding syndrome check in this burst
Num Post Syndrome Pass – Short	4 bits	The number of short codewords that failed pre-decoding syndrome check but passed post-decoding syndrome check in this burst
Num Post Syndrome Fail – Short	4 bits	The number of short codewords that failed post-decoding syndrome check in this burst
Reserved	16 bits	
MER	8 bits	Measured average modulation error ratio, unsigned 8 bits in 0.25 dB unit
Power Error	8 bits	Measured receive burst power relative to target burst power (defined as received power – target power**), signed 8 bits in 0.25 dB unit
Frequency Error	16 bits	Measured receive frequency error, signed 16 bits in 1 Hz unit
Timing Error	32 bits	Measured receive timing relative to target upstream frame start time (defined as measured arrival time – target arrival time), signed 32 bits, 1/204.8 MHz units
VSP (Vendor-Specific) Vendor ID	3 bytes	IANA-assigned OUI for vendor. The bytes of this field are present only if the VendorField_Present bit is set.
VSP Length	1 byte	Indicates the length in bytes of the vendor-specific field. The bits of this field are present only if the VendorField_Present bit is set. (See requirement 1 below table.)

Field	Size	Function
VSP Contents	N bytes	Vendor-Specific field contents of length given in Vendor-Specific Field Length. The bytes of this field are present only if the VendorField_Present bit is set. (See requirement 2 below table.)

<sup>\*</sup> The status bit behavior is intended to be vendor-specific; detailed requirements for the behavior is outside the scope of this

- 1. In the RPD, the value of the Vendor-Specific Field Length count of the UEPI Trailer Segment for an OFDMA channel field MUST NOT exceed 32.
- 2. In the RPD, the length of the Vendor-Specific Field Contents count of the UEPI Trailer Segment for an OFDMA channel field MUST be equal to the number of bytes indicated in the Vendor-Specific Field Length field.

#### 8.2.3 UEPI RNG-REQ Pseudowire Format for an SC-QAM Channel

The RPD MUST support UEPI RNG-REQ Pseudowires for SC-QAM channels.

This specification defines two options for transmission of Range-Request (RNG-REQ) messages received by the RPD on SC-QAM channels. The first option permits the RPD to send these messages on the UEPI Data Pseudowire. The second option is to send RNG-REQ messages on a dedicated pseudowire. The CCAP Core configures the RPD for one of these options via the GCP control plane. Additional information about configuring the RPD's operation on the RNG-REQ Pseudowire for SC-QAM channels can be found in [R-PHY], Annex B, "GCP Usage."

If the second option is enabled, the CCAP Core establishes a separate pseudowire for RNG-REQ messages, one per logical channel, each with a unique Session ID. When the CCAP Core configures the RPD for operation without the RNG-REQ Pseudowire, the CCAP Core MUST NOT establish the RNG-REQ Pseudowires. When the RPD is configured to use RNG-REQ Pseudowires for SC-QAM channels, the RPD MUST use the RNG-REQ Pseudowire for the logical channel to send all bursts received in IUCs 3 or 4 on that logical channel.

When the RPD is configured to use RNG-REQ Pseudowires for SC-QAM channels, the RPD MUST NOT send ranging bursts on the Data Pseudowire.

When the RPD is configured to not use the RNG-REQ Pseudowire, the RPD MUST send all bursts received in IUCs 3 or 4 on the Data Pseudowire.

The UEPI RNG-REQ Pseudowire Transmission Unit for SC-QAM channels is the same as that of the UEPI Data Pseudowire Transmission Unit.

On UEPI RNG-REQ Pseudowires for SC-QAM channels, the RPD MUST NOT spread a UEPI Transmission Unit across multiple PSP packets (PSP fragmentation). On UEPI RNG-REQ Pseudowires for SC-QAM channels, the RPD MUST NOT combine multiple UEPI Transmission Units within a PSP packet (PSP concatenation).

#### 8.2.4 UEPI RNG-REQ Pseudowire Format for an OFDMA Channel

A UEPI RNG-REQ Pseudowire for a DOCSIS 3.1 OFDMA channel allows the RPD to send a burst received in IUCs 3 or 4 on that channel to the MAC using a UEPI RNG-REQ Pseudowire Transmission Unit. For OFDMA channels, the RPD MUST use the RNG-REQ Pseudowire configured for that channel to send all bursts received in IUCs 3 or 4 on that channel. For OFDMA channels, the RPD MUST NOT send bursts received in IUCs 3 or 4 on the Data Pseudowire.

The format of UEPI RNG-REQ Pseudowire Transmission Unit for OFDMA channels is the same as that of the UEPI RNG-REQ Pseudowire Transmission Unit for SC-QAM channels; however, the formats of the Header and Trailer Segments are different, as defined below. On UEPI RNG-REQ Pseudowires for OFDMA channels, the RPD MUST NOT spread a UEPI Transmission Unit across multiple PSP packets (PSP fragmentation). On UEPI RNG-REQ Pseudowires for OFDMA channels, the RPD MUST NOT combine multiple UEPI Transmission Units within a PSP packet (PSP concatenation).

<sup>\*\*</sup> The expected power level for the channel is configured through RCP attributes BaseTargetRxPower (TLV 98.3) and TargetRxPowerAdjust (TLV 66.13).

## 8.2.4.1 UEPI RNG-REQ Header Segment for an OFDMA Channel

The UEPI Header Segment for the UEPI RNG-REQ Pseudowire for an OFDMA channel has the format shown in Figure 13.



Figure 13 - UEPI RNG-REQ Header Segment Format for an OFDMA Channel

The fields of the UEPI RNG-REQ Header Segment have the functions defined in Table 9.

Table 9 - UEPI RNG-REQ Header Segment for an OFDMA Channel

Field Size		Function	
Status	8 bits	Bit 7:6 – Header Version Number	
		00 = Version 1	
		01, 10, 11: Reserved	
		Bit 5 – RNG-REQ Type	
		0 = OFDMA Fine Ranging	
		1 = OFDMA Initial Ranging	
		Bit 4 – Reserved	
		Bit 3:2 – Reserved	
		Bit 1 – HCS Flag (applicable to fine ranging)	
		0 = HCS check pass	
		1 = HCS check fail	
		Bit 0 – CRC Flag (applicable to initial ranging and fine ranging)	
		0 = CRC check pass	
		1 = CRC check fail	
X	1 bit	Reserved field	
IUC	4 bits	IUC that the message was received in	
Scheduled SID	14 bits	SID used in the MAP to grant bandwidth for the transmit opportunity associated with this UEPI Header Segment	
Start Minislot	32 bits	Minislot number that corresponds to the start of the transmit opportunity	

## 8.2.4.2 UEPI RNG-REQ Trailer Segment for an OFDMA Channel

The UEPI Trailer Segment for the UEPI RNG-REQ Pseudowire for an OFDMA channel has the format shown in Figure 14.

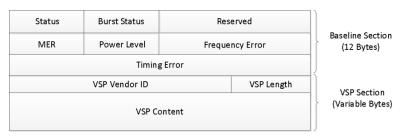


Figure 14 - UEPI RNG-REQ Trailer Segment Format for an OFDMA Channel

The fields of the UEPI RNG-REQ Trailer Segment have the functions defined in Table 10.

Table 10 - UEPI RNG-REQ Trailer Segment for an OFDMA Channel

Field	Size	Function
Status	8 bits	Bit 7:6 – Header Version Number
		00 = Version 1
		01, 10, 11: Reserved
		Bit 5 – MER field is valid
		0 = MER field not valid
		1 = MER field valid
		Bit 4 – Timing Error field is valid
		0 = Timing Error field not valid
		1 = Timing Error field valid
		Bit 3 – Frequency Error field is valid
		0 = Frequency Error field not valid
		1 = Frequency Error field valid
		Bit 2 –Burst Power Bin Level Field is valid
		0 = Burst Power Bin Level Field not valid
		1 = Burst Power Bin Level Field valid
		Bit 1 – Reserved
		Bit 0 – Vendor-Specific Field is present
		0 = Vendor-Specific Field not present
		1 = Vendor-Specific Field present
Burst Status	8 bits	Bit 7 – Ranging/Probing Required
		0 = Ranging/Probing not required
		1 = Ranging/Probing required
		Bit 6:5 – FEC Status (Pre Syndrome error-free/Post Syndrome error free)
		00 = Pass/pass
		10 = Fail/pass
		11 = Fail/fail
		Bits 4:3 – Reserved
		Bits 2:0 – Burst Power Bin Level (allowing 8 level comparison against 7 thresholds)*
		000 = burst power below lowest threshold
		001 – 110: burst power between lowest and highest thresholds
		111 = burst power above highest threshold
Reserved	16 bits	
MER	8 bits	Measured average modulation error ratio, unsigned 8 bits in 0.25 dB units
Power Error	8 bits	Measured receive burst power relative to target burst power (defined as received power – target power**), signed 8 bits in 0.25 dB units
Frequency Error	16 bits	Measured receive frequency error (in Hz unit of measure), signed 16 bits
Timing Error	32 bits	Measured receive timing relative to target upstream frame start time (defined as measured arrival time – target arrival time), signed 32 bits in 1/204.8 MHz units
Vendor-Specific Vendor ID	3 bytes	IANA-assigned OUI for vendor. The bytes of this field are present only if the VendorField_Present bit is set.
Vendor-Specific Field Length	1 byte	Indicates the length in bytes of the vendor-specific field. The bytes of this field are present only if the VendorField_Present bit is set. (See requirement 1 below table.)
Vendor-Specific Field Contents	N bytes	Vendor-specific field contents of length given in Vendor-Specific Field Length. The bytes of this field are present only if the VendorField_Present bit is set. (See requirement 2 below table.)

<sup>\*</sup> The status bit behavior is intended to be vendor-specific; detailed requirements for the behavior are outside the scope of this document.

<sup>\*\*</sup> The expected power level for the channel is configured through RCP attributes BaseTargetRxPower (TLV 98.3) and TargetRxPowerAdjust (TLV 66.13).

<sup>1.</sup> As sent by the RPD, the value of the Vendor-Specific Field Length count of the UEPI RNG-REQ Trailer Segment for an OFDMA channel field MUST NOT exceed 32.

2. As sent by the RPD, the length of the Vendor-Specific Field Contents count of the UEPI RNG-REQ Trailer Segment for an OFDMA channel field MUST be equal to the number of bytes indicated in the Vendor-Specific Field Length field.

#### 8.2.5 UEPI Request Pseudowire Format

The UEPI Request Pseudowire is used to aggregate request information from the DOCSIS upstream data path into a dedicated pseudowire. The UEPI Request Pseudowire uses the PSP Pseudowire format with a single PSP segment per PSP packet.

Each instance of a request in the DOCSIS upstream, either as a standalone request or a piggyback request, is mapped into one request block. Standalone requests are extracted from the data stream and mapped into a request block. Piggyback requests are snooped such that they remain unaltered within the DOCSIS data frame, but the content of the piggyback request is mapped into a request block on the UEPI Request Pseudowire.

One or more request blocks are placed back-to-back into a single PSP segment. Because there is only one PSP segment per PSP packet, the PSP segment table will have both the B and E bits asserted for that single segment.

#### 8.2.5.1 UEPI Request Pseudowire Format for an OFDMA Channel

For OFDMA channels, there can be one or more request opportunities in a single minislot depending on the minislot size. The requests received in the same minislot need to be reported in the same PSP packet, such that these requests can be acknowledged using the same minislot number in a subsequent MAP message.

The UEPI request block contains the L2TP Session ID of the UEPI Data Pseudowire associated with the upstream logical channel from which the request originated. The format of a single request block within this PSP segment is shown in Figure 15.

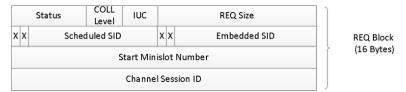


Figure 15 - UEPI Request Block Format for an OFDMA Channel

The fields of the UEPI request block for an OFDMA channel have the functions defined in Table 11.

Table 11 - UEPI Request Block for an OFDMA Channel

Field	Size	Function
Status	8 bits	Bit 7:6 – Header Version Number
		00 = Version 1
		01, 10, 11: Reserved
		Bit 5:3 – SID Cluster from DOCSIS 3.0 segment header
		Bit 2 – SID Cluster is valid
		0 = SID Cluster not valid
		1 = SID Cluster valid
		Bit 1 – REQ Units
		0 = Request is in minislots
		1 = Request is in units of N bytes
		Bit 0 – REQ Type
		0 = Standalone request frame
		1 = Piggyback request
COLL Level	4 bits	Bit 3 – Contention Request Collision Bin Level field is valid
		0 = Contention Request Collision Bin Level field valid
		1 = Contention Request Collision Bin Level field not valid
		Bits 2:0 – Contention request Collision Bin Level (allowing 8 level comparison with 7 thresholds)
		000 = Collision level below lowest threshold
		001 – 110: Collision level between lowest and highest thresholds
		111 = Collision level above highest threshold
X	1 bit	Reserved field
IUC	4 bits	IUC that the message was received in
REQ Size	16 bits	Number of minislots or number of bytes (in units of N bytes, where N is negotiated within the DOCSIS protocol) that the CM is requesting
Scheduled SID	14 bits	SID used in the MAP to grant bandwidth for the transmit opportunity in which the request was received
Embedded SID	14 bits	SID from the actual REQ frame, queue-depth-based request frame, or piggyback request in the DOCSIS extended header
		Note: Set to zero when Embedded SID is absent (for CCF with DOCSIS 3.0 segment header ON)
Start Minislot	32 bits	Minislot number that corresponds to the start of the transmit opportunity
LC Session	32 bits	L2TP Session ID of the UEPI Data Pseudowire associated with the logical channel on which the request was received

The RPD MUST snoop piggyback requests in the segment header, extract all standalone requests, and place them into a UEPI Request Pseudowire as described in this section (Section 8.2.5.1, UEPI Request Pseudowire Format for an OFDMA Channel). Because of the high capacity of the DOCSIS 3.1 OFDMA channel, this specification does not define a method for aggregation of requests from multiple OFDMA channels onto a shared request pseudowire. The CCAP Core MUST establish a separate Request Pseudowire for each OFDMA channel. The RPD MUST support the establishment of a separate Request Pseudowire for each supported OFDMA channel.

The RPD is responsible for checking the DOCSIS HCS for all requests (including standalone requests and requests carried in DOCSIS headers and segment headers). If the HCS fails for a given request, the RPD drops the request.

To assist the scheduler with allocating the proper number of contention request opportunities, an optional Contention Request Collision Bin Level field is added to the UEPI request block. When valid, this field reports one of the 8 collision levels by comparing to the 7 thresholds provisioned to the RPD. The RPD may obtain the collision level with a sliding window to calculate the collision percentage over the last N contention REQ opportunities. N may be set to a power of 2 (up to 256) for easy implementation.

#### 8.2.5.2 UEPI Request Pseudowire Format for an SC-QAM Channel

The UEPI request block contains the L2TP Session ID of the UEPI Data Pseudowire associated with the upstream logical channel from which the request originated. The format of a single request block within this PSP segment for an SC-QAM channel is shown in Figure 16.

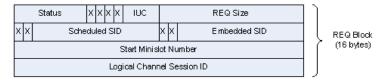


Figure 16 - UEPI Request Block Format for an SC-QAM Channel

The fields of the UEPI request block for an SC-QAM channel have the functions defined in Table 12.

Table 12 - UEPI Request Block for an SC-QAM Channel

Field	Size	Function
Status	8 bits	Bit 7:6 – Header Version Number
		00 = Version 1
		01, 10, 11: Reserved
		Bit 5:3 – SID Cluster from DOCSIS 3.0 segment header
		Bit 2 – SID Cluster is valid
		0 = SID Cluster not valid
		1 = SID Cluster valid
		Bit 1 – REQ Units
		0 = Request is in minislots
		1 = Request is in units of N bytes
		Bit 0 – REQ Type
		0 = Standalone request frame
		1 = Piggyback request
X	1 bit	Reserved field
IUC	4 bits	IUC that the message was received in
REQ Size	16 bits	Number of minislots or number of bytes (in units of N bytes, where N is negotiated within the DOCSIS protocol) that the CM is requesting
Scheduled SID	14 bits	SID used in the MAP to grant bandwidth for the transmit opportunity in which the request was received
Embedded SID	14 bits	SID from the actual REQ frame, queue-depth-based request frame, or piggyback request in the DOCSIS extended header
		Note: Set to zero when Embedded SID is absent (for CCF with DOCSIS 3.0 segment header ON)
Start Minislot	32 bits	Minislot number that corresponds to the start of the transmit opportunity
LC Session	32 bits	L2TP Session ID of the UEPI Data Pseudowire associated with the logical channel on which the request was received

The RPD MUST ignore piggyback requests that appear in the DOCSIS header of DOCSIS MAC frames received as part of a fragmented concatenation (DOCSIS 1.1/2.0 fragmentation and concatenation). The RPD MUST snoop other piggyback requests, extract all standalone requests, and place them into a UEPI Request Pseudowire as described in this section (Section 8.2.5.2, UEPI Request Pseudowire Format for an SC-QAM Channel). The RPD MUST support the aggregation of bandwidth requests from all SC-QAM upstream channels of an upstream RF port onto a single Bandwidth Request Pseudowire. The CCAP Core MUST establish a single Bandwidth Request Pseudowire for all SC-QAM channels of the RPD's upstream RF port.

The RPD is responsible for checking the DOCSIS HCS for all requests (including standalone requests and requests carried in DOCSIS headers and segment headers). If the HCS fails for a given request, the RPD drops the request.

The Scheduling Entity (CCAP Core) MUST accept requests from multiple logical and physical channels on one UEPI Request Pseudowire.

### 8.2.6 UEPI MAP Pseudowire Format

The RPD uses DOCSIS MAP messages to determine when to expect upstream bursts and what parameters need to be used to receive those bursts. MAP messages are sent to the RPD on a separate UEPI MAP Pseudowire. One UEPI MAP Pseudowire exists for each channel (logical channel for SC-QAM channels) within the RPD.

The UEPI MAP Pseudowire uses the PSP Pseudowire format with a single PSP segment per PSP packet. Because there is only one PSP segment per PSP packet, the PSP segment table will have both the B and E bits asserted for that single segment.

The content of the single PSP segment used in a UEPI MAP Pseudowire depends on the type of the channel served. Segment formats (copied from the DOCSIS 3.1 specification, [MULPIv3.1]) are shown in Figure 17 for SC-QAM channels, Figure 18 for non-probe MAP frames for an OFDMA channel, and Figure 19 for probe frames. These are identical to DOCSIS MAP message formats but without the DOCSIS header or CRC.

Note that because DOCSIS technology limits the length of a MAP message, the combination of a MAP message along with the PSP encapsulation will not exceed an Ethernet frame format of 2000 bytes for an OFDMA channel and 1500 bytes for an SC-QAM channel. For an OFDMA channel, with the UEPI encoding overhead, the maximum allowed number of Non-Probe MAP IEs is reduced to 484, assuming UEPI over IPv4, instead of 490 as specified in the DOCSIS 3.1 specification ([MULPIv3.1]). There is no UEPI layer restriction to the number of Probe MAP IEs. For SC-QAM channels, the CCAP Core MUST ensure that the combination of a MAP message along with the PSP encapsulation does not exceed a legacy Ethernet MTU size of 1500 bytes.

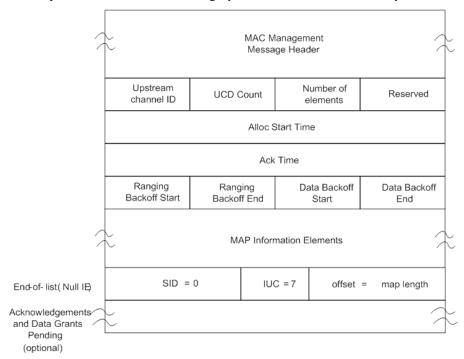


Figure 17 - Segment Format for the UEPI MAP Pseudowire for MAP Frames for an SC-QAM Channel

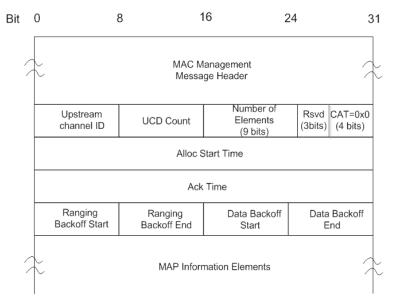


Figure 18 - Segment Format for the UEPI MAP Pseudowire (Version 5) for Non-Probe MAP Frames for an OFDMA Channel

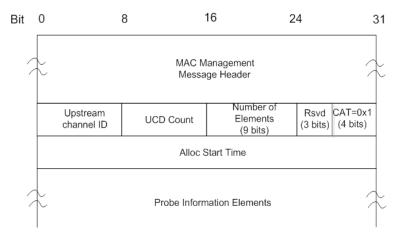


Figure 19 - Segment Format for the UEPI MAP Pseudowire (Version 5) for Probe Frames

The Scheduling Entity (CCAP Core) MUST generate a UEPI MAP Pseudowire. The RPD MUST accept a UEPI MAP Pseudowire. The RPD MUST ignore all bytes after the null IE of a MAP message.

#### 8.2.7 UEPI Probe Pseudowire Format

The UEPI Probe Pseudowire is used to report the PHY matrices measured at a cable modem's Probe transmission opportunities allocated in a corresponding Probe MAP. A UEPI Probe Pseudowire Transmission Unit consists of a UEPI Header Segment and one or more UEPI Payload Segments, as shown in Figure 20. There is one UEPI Probe Pseudowire defined for each OFDMA channel. On a UEPI Probe Pseudowire, the RPD MUST be able to spread the Payload Segments across multiple PSP packets (PSP fragmentation). However, the RPD MUST NOT combine multiple Probe Pseudowire Transmission Units within a PSP packet (PSP concatenation).



Figure 20 - UEPI Probe Pseudowire Transmission Unit

### 8.2.7.1 UEPI Probe Header Segment

The UEPI Header Segment for the Probe Pseudowire has the format shown in Figure 21.

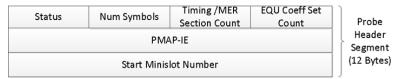


Figure 21 - UEPI Probe Header Segment Format

The fields of the UEPI Probe Header Segment have the functions defined in Table 13.

Table 13 - UEPI Probe Header Segment

Field	Size	Function
Status	8 bits	Bit 7:6 – Header Version Number  00 = Version 1  01, 10, 11: Reserved  Bit 5 – Reserved  Bit 4 – Average MER field is valid  Bit 3:2 – Multi-section Timing/MER reporting content  00 = No multi-section Timing/MER report present  01 = Multi-section Timing Error report present  10 = Multi-section MER report present  11 = Multi-section Timing Error and MER reports both present  Bit 1 – Frequency Error field is valid  0 = Frequency Error field not valid  1 = Frequency Error field valid  Bit 0 – Vendor Specific field is present  0 = Vendor Specific field not present  1 = Vendor Specific field present
Num Symbols	8 bits	Number of symbols in probe
Timing/MER Section Count	8 bits	Number of sections of the average Timing Errors, M
EQU Coeff Set Count	8 bits	Number of Equalizer Coefficient Sets, N
PMAP-IE	32 bits	First P-MAP IE used for this probe
Start Minislot	32 bits	Minislot number that corresponds to the first minislot of the first probe frame

### 8.2.7.2 UEPI Probe Payload Segment

The UEPI Payload Segment for the Probe Pseudowire has the format shown in Figure 22.

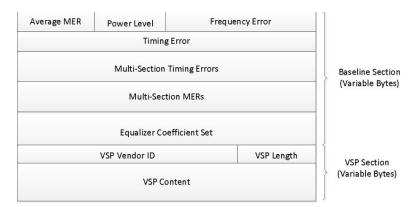


Figure 22 - UEPI Probe Payload Segment Format

The fields of the UEPI Payload Segment have the functions defined in Table 14.

Table 14 - UEPI Probe Payload Segment

Field	Size	Function
Average MER	8 bits	Received MER averaged across all subcarrier MER sections
Power Error	8	Measured receive burst power relative to target burst power (defined as received power – target power*), signed 8 bits in 0.25 dB unit
Frequency Error	16	Measured receive frequency error, in hertz unit, signed 16 bits
Timing Error	32	Timing Error that matches equalizer coefficients to be loaded in RNG-RSP (ranging-response), signed 32 bits, 1/204.8 MHz units
Multi-Section Timing Errors	32 * M	Multi-section average timing errors. Each timing error is reported in signed 32 bits, 1/204.8 MHz units
Multi-Section MERs	32 * ceiling(M/4)	Multi-section average MERs. Each MER is reported in unsigned 8 bits, 0.25 dB units. This field contains M reported MER values, followed by sufficient zero-padding to align the total field size to a 32-bit boundary.
Equalizer Coefficient Sets	{ 32 * (2+Hsc – Lsc) bits } each set for N sets	TX equalization data to be loaded in RNG-RSP. Multiple sets can be used if there are a large number of excluded subcarriers in between active subcarrier regions. Each set includes the following:  {     Lowest subcarrier number for which coefficient is being loaded, Lsc (16 bits: 0-11 subcarrier index, 12-15: reserved)     Highest subcarrier number for which coefficient is being loaded, Hsc (16 bits: 0-11 subcarrier index, 12-15: reserved)     List of coefficients in order from lowest to highest subcarrier with 2 byte (16-
		bit signed value) real coefficients followed by 2 byte (16-bit signed value) imaginary coefficients }
Vendor-Specific Vendor ID	3 bytes	IANA-assigned OUI for vendor. The bytes of this field are present only if the VendorField_Present bit is set.
Vendor-Specific Field Length	1 byte	Indicates the length in bytes of the vendor-specific field. The bytes of this field are present only if the VendorField_Present bit is set. (See requirement 1 below table.)
Vendor-Specific Field Contents	N bytes	Vendor-specific field contents of length given in Vendor-Specific Field Length. The bytes of this field are present only if the VendorField_Present bit is set. (See requirement 2 below table.)

<sup>\*</sup> The expected power level for the channel is configured through RCP attributes BaseTargetRxPower (TLV 98.3) and TargetRxPowerAdjust (TLV 66.13).

2. In the RPD, the length of the Vendor-Specific Field Contents of the UEPI Payload Segment MUST be equal to the number of bytes indicated in the Vendor-Specific Field Length field.

<sup>1.</sup> In the RPD, the value of the Vendor-Specific Field Length count of the UEPI Payload Segment MUST NOT exceed 32.

The following applies to the Equalizer Coefficient reporting:

- The RPD MUST support the reporting of at least one set of Equalizer Coefficients for all subcarriers.
- The RPD MUST report each set of Equalizer Coefficients in the following order: lowest subcarrier number, highest subcarrier number, and the list of coefficients in order from lowest to highest subcarrier with 2-byte (16-bit signed value) real coefficients followed by 2 byte (16-bit signed value) imaginary coefficients. The precise format of the coefficients is defined in [PHYv3.1], Section 7.4.17, "Upstream Pre-Equalization."
- The RPD MAY choose to report zero-value for any corresponding excluded subcarrier.
- The RPD MAY choose to skip the excluded subcarriers by reporting the Equalizer Coefficients in multiple sets.
- The RPD MAY choose to use a threshold to suppress insignificant updates; however, if any coefficients are provided, all except the excluded subcarriers will be provided to avoid phase discontinuity.

The following applies to the Timing Error reporting:

- The RPD MUST provide a single Timing Error that is used to match the Equalizer Coefficient calculation. This Timing Error value will be sent back to the CM in RNG-RSP.
- The RPD MAY choose to group the subcarriers into multiple non-overlapping sections and report one averaged Timing Error for each section.

The following applies to the MER reporting:

- The RPD MUST support the reporting of a single averaged MER.
- The RPD MAY choose to group the subcarriers into multiple non-overlapping sections and report one averaged MER for each section.

The number of sections and the subcarrier-to-section mapping for average Timing Error and MER reporting are set up through the GCP.

#### 8.2.8 UEPI Spectrum Management Pseudowire Format

The UEPI Spectrum Management (SpecMan) Pseudowire uses the PSP Pseudowire format. In the RPD, the UEPI SpecMan Pseudowire Transmission Unit MAY span one or more PSP segments and one or more PSP packets. An RPD MAY support more than one UEPI SpecMan Pseudowire.

The contents of the UEPI SpecMan Pseudowire Transmission Unit is vendor-specific. The formats of these contents are negotiated in the UEPI Control Plane.

In the RPD, SpecMan Pseudowires MAY use PSP fragmentation. In the RPD, SpecMan Pseudowires MUST NOT use PSP concatenation.

#### 8.2.9 UEPI PNM Transmission Unit Format

UEPI PNM Transmission Units are used to report channel-specific and spectrum-wide PNM information from the RPHY to the CCAP Core.

UEPI PNM Transmission Units are carried on one or more UEPI PNM Pseudowires. The number of UEPI PNM Pseudowires and the assignment of functions to pseudowires is vendor-specific and is negotiated in the control plane.

For channel-specific data, the two types of PNM data are (1) Upstream Capture for Active and Quiet Probes data and (2) upstream RxMER data (see [PHYv3.1]).

For spectrum-wide data, the two types of PNM data are (1) impulse noise statistics and (2) wideband spectrum analysis. Narrowband spectrum analysis data can be communicated by the UEPI SpecMan Pseudowire.

An upstream capture of an OFDMA channel can be performed during an upstream probe transmission or during a quiet time when the capture can view the underlying noise floor.

The RxMER data can be measured during a probe corresponding to a P-MAP IE with the MER bit set to 1.

PNM upstream histogram data is communicated via the control plane.

When transmitting different PNM types on a single pseudowire, the RPD MUST encode the Status byte as the first byte of the PNM Transmission Unit header according to Table 15 - Status Byte Encoding in PNM Transmission Unit Header.

Table 15 lists the specific PNM types and the encoded values in the Status byte.

When transmitting different PNM types by using one PNM Pseudowire per PNM type, the RPD MAY encode the Status byte with the PNM Type bits according to Table 15 - Status Byte Encoding in PNM Transmission Unit Header.

Field	Size	Function
Status	8 bits	Bit 7:6 – Header Version number
		00 = Version 1
		01, 10, 11: Reserved
		Bit 5:2 – PNM Type
		0000 = Upstream Capture for Active and Quiet Probes
		0001 = Triggered Wideband Spectrum Analysis
		0010 = RxMER
		0011 = Impulse Noise Statistics
		0100 – 1111 = Reserved
		Bit 1:0 – Reserved

Table 15 - Status Byte Encoding in PNM Transmission Unit Header

The Status byte is followed by a specific format or vendor-specific content, depending on the PNM type, as specified in the subsections that follow.

#### 8.2.9.1 Upstream Capture for Active and Quiet Probes

Figure 23 shows the Upstream Capture for Active and Quiet Probes Transmission Unit with header and payload. There is no trailer for this pseudowire transmission unit.

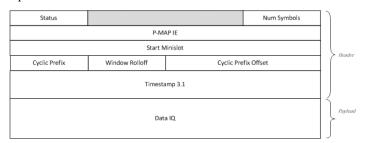


Figure 23 - Transmission Unit for Upstream Capture for Active and Quiet Probes

### 8.2.9.2 Upstream Capture for Active and Quiet Probes Header Segment

Table 16 shows the UEPI Channel Pseudowire Header Segment format for Upstream Capture for Active and Quiet Probes.

8

32

32

8

8

16

64

 Field
 Size
 Function

 Status
 8 bits
 Bit 7:6 – Header Version number 00 = Version 1 01, 10, 11: Reserved Bit 5:2 – 0000 Bit 1:0 – Reserved Or Bit 5:0 – Reserved (option for PNM Pseudowire containing only one PNM type)

Reserved

Minislot number that corresponds to the first minislot of the first probe frame

Rolloff window size used for receiving this probe, in 1/102.4 MHz units

prefix; e.g., index 0 refers to the first sample of the cyclic prefix

Index number of the first sample used for FFT starting from the beginning of the cyclic

Number of capture symbols in this probe

Cyclic prefix size used for receiving this probe

First P-MAP IE used for this probe

1: 96 samples 2: 128 samples 3: 160 samples 4: 192 samples 5: 224 samples 6: 256 samples 7: 288 samples 8: 320 samples 9: 384 samples 10: 512 samples 11: 640 samples

Table 16 - UEPI Header Segment for Upstream Capture for Active and Quiet Probes

## 8.2.9.3 Upstream Capture for Active and Quiet Probes Payload Segment

Table 17 shows the contents of the UEPI Upstream Capture for Active and Quiet Probes Payload Segment with samples in time domain format.

DOCSIS 3.1 timestamp of this capture probe

Table 17 - UEPI Payload Segment for Upstream Capture for Active and Quiet Probes

Field	Size	Function
Data	Number of symbols × (2048 or 4096 + number of samples in cyclic prefix) × 32	The data I/Q samples before the FFT, at a sample rate of 102.4 Mbps

The RPD MAY support Upstream Capture for Active and Quiet Probes with samples represented in frequency domain format. The UEPI Payload Segment format for samples in frequency domain is left to vendor definition.

#### 8.2.9.4 RxMER Format

Number of Symbols

P-MAP IE

Start Minislot

Cyclic Prefix

Window Rolloff

**Timestamp** 

Cyclic Prefix Offset

The RxMER Pseudowire Transmission Unit, with header, payload, and trailer, has the format shown in Figure 24.

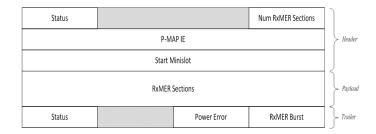


Figure 24 - RxMER Pseudowire Transmission Unit Format

### 8.2.9.5 RxMER Header Segment

The fields of the RxMER Pseudowire Transmission Unit Header Segment have the functions defined in Table 18.

Table 18 - UEPI RxMER Header Segment

Field	Size	Function
Status	8	Bit 7:6 – Header Version number  00 = Version 1  01, 10, 11: Reserved  Bit 5:2 – 0010  Bit 1:0 – Reserved  Or  Bit 5:0 – Reserved (option for PNM Pseudowire containing only one PNM type)
Reserved	16	
Number RxMER Sections	8	Number of RxMER sections included in the payload
P-MAP IE	32	First P-MAP IE used for this probe
Start Minislot	32	Minislot number that corresponds to the first minislot of the first probe frame

# 8.2.9.6 RxMER Payload Segment

The fields of the RxMER Pseudowire Transmission Unit Payload Segment have the functions defined in Table 19.

Table 19 - UEPI RxMER Payload Segment

Field	Size	Function
Per RxMER Section	1	
Reserved	4	
Lowest Subcarrier	12	Lowest subcarrier number of the RxMER section
Reserved	4	
Highest Subcarrier	12	Highest subcarrier number of the RxMER section
MER per Subcarrier	Variable: 0 to 3800*8	Measured average RxMER per subcarrier, unsigned 8 bit in 0.25 dB units
Padding	24 or 16 or 8 or 0	Zero-padding to force 32-bit alignment when the MER per Subcarrier field is not 32-bit aligned

### 8.2.9.7 RxMER Trailer Segment

The fields of the RxMER Pseudowire Transmission Unit Trailer Segment have the functions defined in Table 20.

Size	Function
8	Bit 7:6 – Trailer Version number
	00 = Version 1
	01, 10, 11: Reserved
	Bit 5:2 – 0010
	Bit 1:0 – Reserved
	Or
	Bit 5:0 – Reserved (option for PNM Pseudowire containing only one PNM type)
8	
8	Measure receive burst power relative to target burst power (defined as received power – target power*), signed 8-bit in 0.25 dB units
8	Measured average modulation error ratio over all subcarriers in units of 0.25 dB
	8 8 8

Table 20 - UEPI RxMER per Subcarrier Trailer Segment

#### 8.2.9.8 UEPI Impulse Noise Statistics

The UEPI Impulse Noise Statistics Transmission Units are sent on a pseudowire that uses the PSP Pseudowire format. In the RPD, the UEPI Impulse Noise Statistics Pseudowire Transmission Unit MAY span one or more PSP segments. The UEPI Impulse Noise Statistics Pseudowire Transmission Unit can span one or more PSP packets.

The contents of the UEPI Impulse Noise Statistics Transmission Units are vendor-specific. The format of these contents is negotiated in the UEPI Control Plane.

In the RPD, Impulse Noise Statistics Transmission Units MAY use PSP fragmentation. In the RPD, Impulse Noise Statistics Transmission Units MUST NOT use PSP concatenation.

#### 8.2.9.9 UEPI Triggered Wideband Spectrum Analysis

The UEPI Triggered Spectrum Analysis Transmission Units are sent on a pseudowire that uses the PSP Pseudowire format. In the RPD, the UEPI Triggered Spectrum Analysis Pseudowire Transmission Unit MAY span one or more PSP segments. In the RPD, the UEPI Triggered Spectrum Analysis Pseudowire Transmission Unit MAY span one or more PSP packets.

The contents of the UEPI Triggered Spectrum Analysis Transmission Units are vendor-specific. The formats of these contents are negotiated in the UEPI Control Plane.

In the RPD, Triggered Spectrum Analysis Transmission Units MAY use PSP fragmentation. In the RPD, Triggered Spectrum Analysis Transmission Units MUST NOT use PSP concatenation.

#### 8.2.9.10 UEPI Narrowband Spectrum Analysis

Narrowband spectrum analysis data can be communicated by the UEPI SpecMan Pseudowire as discussed in Section 8.2.8.

#### 8.2.10 UEPI EC-REQ Pseudowire Format

The EC-REQ Pseudowire is a UEPI pseudowire that carries requests from the RPD to the CCAP Core to adjust the EC Training scheduling. Only RPDs that support Full Duplex (FDX) and the Scheduled EC Training method are required to support the UEPI EC-REQ Pseudowire. Normative requirements for support of the UEPI EC-REQ Pseudowire and the details of the protocol interaction for this pseudowire are defined in [R-PHY].

A CCAP Core creates a single UEPI EC-REQ Pseudowire per RPD FDX Resource, as described in [R-PHY]. An RPD forwards all EC-REQs for OFDMA channels in the FDX Resource on this single UEPI EC-REQ Pseudowire.

The CCAP Core MUST assign the DOCSIS Upstream Channel ID (UCID) for each FDX OFDMA channel with a unique value for the same RPD FDX Resource. This requirement applies whether or not OFDMA channels are actually in the same MAC Domain. Note that the 1-based UCID as described in [MULPIv4.0] differs from the 0-

<sup>\*</sup> The expected power level for the channel is configured through RCP attributes BaseTargetRxPower (TLV 98.3) and TargetRxPowerAdjust (TLV 66.13).

based RCP RF Channel Index of the OFDMA channel as described in [R-PHY], and also differs from the "Channel ID" signaled for the channel in L2TPv3 Remote End ID AVP as described in [R-DEPI].

The EC-REQ Pseudowire uses the PSP Pseudowire format. It carries messages in the form of a single PSP segment that can include one or more EC-REQ blocks. Multiple EC-REQ blocks can be included in a single PSP segment if the RPD determines that EC Training adjustment is needed on multiple channels simultaneously. An EC-REQ block contains the EC request information associated with an FDX OFDMA channel, including

- the DOCSIS Upstream Channel ID (UCID) of the OFDMA channel
- the requested EC training period ("Requested ECT Period")
- the maximum EC training period ("Max ECT Period")
- the requested EC Training Opportunity duration (ECTO Duration")

#### 8.2.10.1 UEPI EC-REQ Pseudowire Transmission Unit Format

#### 8.2.10.1.1 UEPI EC-REQ Block Format

The format of a single UEPI EC-REQ block is shown in Figure 25.

Reserved	С	>	UCID	ECTO Duration
Re	eque	sted	ECT Period	Max ECT Period

Figure 25 - UEPI EC-REQ Block Format

The fields of the UEPI EC-REQ block are described in Table 21.

Table 21 - UEPI EC-REQ Block

Field	Size	Function	
Status	8 bits	Bit 7:6 – Header Version number	
		00 = Version 1	
		01, 10, 11: Reserved	
		Bit 5 – EC Convergence Status	
		0 = EC not converged	
		1 = EC converged	
		Bit 4:0 – Reserved	
UCID	8 bits	DOCSIS Upstream Channel ID (UCID) of the FDX OFDMA channel to which the requested EC scheduling parameters apply, Note: the core assigns unique UCIDs of FDX OFDMA channels on the same FDX Resource [R-PHY].	
ECTO Duration	16 bits	Specifies the requested EC Training Opportunity duration in microseconds. Valid values are integer multiples of 5 microseconds. The value sent by the RPD does not have to match the integral number of OFDMA frames.	
Requested ECT Period	16 bits	Specifies the requested EC training period in milliseconds. When the RPD sends EC-REQ with this attribute set to zero, it constitutes a request for the CCAP Core to issue the opportunity exactly one time.	
Max ECT Period	16 bits	Specifies the maximum interval between ECTOs, in milliseconds, that the receiver can accept without significant degradation in EC performance.	

The RPD MUST limit the number of EC-REQ blocks in a single PSP segment to the number of enabled OFDMA FDX channels per upstream RF port. The FDX frequency plan defined in [PHYv3.1] imposes a limit on the number of FDX OFDMA channels per upstream RF port to six.

### 9 UEPI OPERATION

#### 9.1 No Burst Events

A No Burst event occurs when an upstream burst transmission has been scheduled to occur but a DOCSIS preamble is not detected. An example of a situation that would result in a No Burst event is a scheduled request slot in which either no message is received or a collision occurs between requests sent simultaneously by multiple CMs.

The RPD MUST follow the expected behavior described in Table 22 - No Burst Event Responses when a No Burst event occurs. The bit values listed in the table header refer to the high and low energy bits as defined in Table 6 and Table 8. Each separate entry in Table 22, both for the IUC-SID value and for the energy value, corresponds to a separate counter.

Note that a No Burst event does not contain any valid data. Thus, any content received from the RF interface is discarded. As noted in the table, when a No Burst event occurs, the RPD will take one of the following actions corresponding to the cause of the No Burst event.

- Do nothing. These are either causes of No Burst events that do not demand that action be taken or causes that are undefined at this time.
- Count the events per logical channel and make the count values available through the upstream channel performance TLVs defined in [R-PHY].
- Send a No Burst Event Transmission Unit as defined for the corresponding pseudowire type.

The RPD recognizes two categories of SIDs for request IUCs: multicast and unicast. SID values in the range 0×3E00 to 0×3FFF are counted in the multicast category. This range includes the broadcast SID, the well-known multicast SIDs, and the priority request SIDs as defined by [MULPIv3.1]. All other SID values are counted in the unicast category.

IUC-SID Usage	Low Energy (01) "Dead Air"	Medium Energy (00) "Garbled Data"	High Energy (10) "Collision"
1 – Broadcast/Multicast Request	В	В	В
1 – Unicast Request	В	В	В
2 – Broadcast Request_2	В	В	В
3 – Initial Maintenance Broadcast	В	В	В
3 – Initial Maintenance Unicast	В	В	В
4 – Station Maintenance	В	В	В
5 – Data Profile (Short Data Grant)	С	В	В
6 – Data Profile (Long Data Grant)	С	В	В
7 – Null IE	Α	A	Α
8 – Reserved (Data Acknowledgement)	Α	A	Α
9 – Data Profile (Adv PHY Short Data Grant)	С	В	В
10 – Data Profile (Adv PHY Long Data Grant)	С	В	В
11 – Data Profile (Adv PHY UGS)	С	В	В
12-13 when applied to SC-QAM – Reserved	Α	A	Α
12-13 when applied to OFDMA – Data Profile	С	В	В
14 – Reserved	Α	A	A
15 – Expansion	Α	Α	Α

Table 22 - No Burst Event Responses

#### Where:

- $\mbox{\ensuremath{A}}\mbox{\ensuremath{-}}\mbox{\ensuremath{Do}}\mbox{\ensuremath{nothing}}\mbox{\ensuremath{.}}\mbox{\ensuremath{These}}\mbox{\ensuremath{are$
- B Count the events per logical channel and make the count values available through the upstream channel performance TLVs defined in [R-PHY].
- C Send a No Burst Event Transmission Unit as defined for the corresponding pseudowire type.

### 9.2 Quality of Service

When a DOCSIS burst is received from the RF interface, the RPD associates the incoming DOCSIS burst with a Scheduled SID. The RPD uses the Scheduled SID and the Logical Channel ID to index a table to determine what quality of service (QoS) information is to be used for the appropriate headers of the UEPI packet. The UEPI control plane is responsible for populating the QoS table.

The RPD MUST provide at least four levels of QoS for each UEPI Data Pseudowire (R-DEPI pseudowires of type PSP-UEPI-SCQAM or PSP-UEPI-OFDMA). For the other UEPI Pseudowires (RNG-REQ, Request, MAP, and SpecMan), the RPD MUST provide one level of QoS for each pseudowire.

The RPD MUST maintain a separate PSP Flow ID for each level of QoS. The RPD MUST maintain a separate PSP Sequence number space for each level of QoS.

The RPD MUST statically map those levels of QoS to all appropriate UEPI QoS headers, including [IEEE 802.1q], IPv4 (see [RFC 791]), and IPv6 (see [RFC 8200]). The RPD MUST be able to map those levels to any valid value within the operating range of each the appropriate QoS headers.

The RPD is not required to support implicit mapping (via deep packet inspection) of any of the fields in the IP packet contained within the upstream DOCSIS burst into any of the fields of the UEPI header.

## 9.3 Sequencing and Flow IDs

UEPI uses packet sequencing to permit the detection of lost packets. This is necessary to prevent reassembly errors when receiving PSP fragmentation. Even when multiple levels of QoS exist within a session, packet reordering between levels of QoS can occur within the network. Thus, the RPD maintains separate sequence numbers per PSP Flow.

The RPD as the UEPI transmitting entity MUST enable sequencing on all UEPI pseudowires.

The RPD MUST maintain a separate PSP Flow ID for each level of QoS.

The RPD MUST maintain a separate PSP Sequence number space for each PSP Flow.

The CCAP Core SHOULD use the sequence number to detect and report dropped or misordered UEPI packets. UEPI receiving entities are not required to re-order packet flows.

# 9.4 Bandwidth Request Aggregation

The aggregation of individual bandwidth requests into UEPI packets sent on a UEPI pseudowire involves a tradeoff between optimizing operation for maximum efficiency and for minimal latency. In a possible worst-case scenario, the RPD processing every received bandwidth request and immediately sending it in a UEPI packet with just one request block could result in a very high rate of small UEPI packets on the Request Pseudowire. Such packets would also be subject to a significant encapsulation overhead because the UEPI packet header (layers 2-4) is much longer than the length of a single request block. In the interest of reducing packet rates and lowering encapsulation overhead on UEPI Request Pseudowires, the RPD needs to aggregate multiple request blocks into a single UEPI packet. It follows that RPD support of aggregation implies that the RPD needs to delay requests and maintain a queue of request blocks. The CCAP Core governs the request block queuing process to achieve optimal performance and to avoid excessive delays in the delivery of bandwidth requests.

The GCP control plane provides the CCAP Core with two standard attributes to control the bandwidth request aggregation process in the RPD.

The CCAP Core can configure the Maximum Request Block Enqueue Timeout (MaxReqBlockEnqTimeout) attribute. This attribute is defined as the maximum time a request can be held in the queue. The RPD MUST flush the queue and send the requests in a packet on the UEPI Request Pseudowire when the oldest request in the queue has been held for the Maximum Request Block Enqueue Timeout period. The range of valid values for the Maximum Request Block Enqueue Timeout is 0–500 μs. The default value of this attribute is 0 μs. When the value of the Maximum Request Block Enqueue Timeout is set to zero, the RPD MUST immediately send an UEPI packet after reception of a bandwidth request. Note that this requirement does

not mandate that, when the value of the Maximum Request Block Enqueue Timeout is set to zero, then the RPD is required to send exactly one bandwidth request per UEPI packet.

• The CCAP Core can configure the Maximum Number of Enqueued Request Blocks (MaxReqBlockEnqNumber) attribute, which is defined as the maximum number of enqueued request blocks for a UEPI Request Pseudowire. When the request block queue in the RPD reaches the depth defined by this attribute, the RPD MUST flush the request block queue and send the requests in a single UEPI packet to the CCAP Core. The range of valid values for this attribute is 1 to 63. The default value is 1. If the Maximum Number of Enqueued Request Blocks attribute is set to 1, the RPD MUST immediately send a UEPI packet after reception of a bandwidth request. The CCAP Core MUST set the value of the Maximum Number of Enqueued Request Blocks attribute to be sufficiently small so that all enqueued requests fit into a single UEPI packet.

The RPD MUST enforce both Bandwidth Request queuing criteria, Maximum Request Block Enqueue Timeout and Maximum Number of Enqueued Request Blocks, simultaneously. The RPD MUST process the Request Block queue and send a UEPI packet if either criterion is met.

Both attributes can be configured per Request Pseudowire. Consequently, the GCP/RCP messaging supports the following cardinality.

- Because only one Request Pseudowire is created for all upstream SC-QAM channels of an RPD's RF port, the bandwidth request queuing attributes for SC-QAM channels are configured per RF port.
- Because a separate Request Pseudowire needs be created for each OFDMA channel, the bandwidth request queuing attributes for OFDMA channels are configured per OFDMA channel.

This specification permits implementations in which the RPD enforces these attributes with granularity greater than 1  $\mu$ s or one Request Block, as applicable. If the RPD implements enforcement of the attributes with a granularity greater than one unit, the RPD MUST use the nearest supported value that is lower than the value which has been written by the CCAP Core. The RPD MUST report the actual enforced values when these attributes are read by the CCAP Core.

# **Appendix I** R-UEPI and DMPI (Informative)

The values of the fields and the location of the fields in either the R-UEPI Header Segment or Trailer Segment are closely related to the DOCSIS MAC/PHY Interface (DMPI) specification (see [MULPIv3.0], Annex F, "The DOCSIS MAC/PHY Interface (DMPI)"). DMPI defines the interface between the CMTS upstream PHY and MAC chips. In doing so, DMPI reflects the real-time operation of the PHY. DMPI's transport information is stored in the information blocks shown in Table 23.

FIRST\_DATA
Beginning of a DOCSIS burst plus select status

MIDDLE\_DATA
Middle of a DOCSIS burst

LAST\_DATA
End of a DOCSIS burst plus select status

PHY\_STATUS
Vendor-specific PHY characteristics sent after LAST\_DATA

NO\_BURST
Indicates that no recoverable burst was received during a transmit opportunity. An example is a contention interval with multiple contenders.

CHANNEL
Used to indicate the logical channel. This block is sent prior to FIRST BLOCK.

Table 23 - R-UEPI's DMPI-Defined Transport Path

The functions contained in the R-UEPI Header Segment are derived from the status in the FIRST\_BLOCK and NO\_BURST block. The functions contained in the UEPI Trailer Segment are derived from the DMPI LAST\_BLOCK and PHY\_STATUS blocks (see [MULPIv3.0]). The CHANNEL information is associated with the Session ID.

The R-UEPI Header Segment and Trailer Segment also contain additional functionality beyond DMPI that is necessary for M-CMTS operation.

**NOTE:** The DOCSIS MAC/PHY Interface (DMPI) is not applicable to DOCSIS 3.1 or DOCSIS 4.0 technology, but it is applicable to DOCSIS 3.0 technology.

# Appendix II Acknowledgements

On behalf of the cable industry and our member companies, CableLabs would like to thank the following individuals for their contributions to the development of this specification.

ContributorCompany AffiliationNiki PanteliasBroadcomJohn T. Chapman, De Fu Li, Tong Liu, Pawel SowinskiCisco

On behalf of the cable industry and our member companies, CableLabs would like to thank the following individuals for their contributions to the development of the technology and participation in the Remote PHY Working Group.

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Jon Schnoor and Karthik Sundaresan, CableLabs

# **Appendix III** Revision History

Engineering Change for CM-SP-R-UEPI-I02-160121

ECN	Date Accepted	Summary	Author
R-UEPI-N-15.1408-1	12/16/2015	HCS/CRC checking for SC-QAM channels	Pantelias

# Engineering Changes for CM-SP-R-UEPI-I03-160512

ECN	Date Accepted	Summary	Author
R-UEPI-N-16.1474-1	4/21/2016	Probe Pseudowire Padding for Field Alignment	Pantelias
R-UEPI-N-16.1479-1	4/21/2016	OFDMA RNG-REQ pseudowire usage clarification	Pantelias
R-UEPI-N-16.1480-1	4/21/2016	UEPI Request Pseudowire informative clarification	Pantelias

# Engineering Changes for CM-SP-R-UEPI-I04-160923

ECN	Date Accepted	Summary	Author
R-UEPI-N-16.1531-1	6/16/2016	Probe Pseudowire Padding for Field Alignment	Pantelias
R-UEPI-N-16.1535-1	6/23/2016	Clarify the usage requirements for request pseudowires	Sowinski
R-UEPI-N-16.1582-2	9/1/2016	Configuration needed for mapping Timing Error and MER (RPHY-155)	Huang
R-UEPI-N-16.1583-1	9/1/2016	RPD ignoring piggyback requests in a DOCSIS header	ElBakoury

### Engineering Changes for CM-SP-R-UEPI-I05-170111

ECN	Date Accepted	Summary	Author
R-UEPI-N-16.1633-1	11/10/2016	UEPI PHY Latency for OFDMA	Pantelias
R-UEPI-N-16.1652-1	12/11/2016	R-UEPI - move tech requirements out of tables	Schnoor
R-UEPI-N-16.1664-1	12/15/2016	UEPI B/W request aggregation controls	Sowinksi
R-UEPI-N-16.1677-2	12/15/2016	R-UEPI Editorial Changes	Huang

### Engineering Change for CM-SP-R-UEPI-I06-170510

ECN	Date Accepted	Summary	Author
R-UEPI-N-16.1687-3	1/12/2017	Ranging Trailer Clarifications for SC-QAM	Pantelias

### Engineering Change for CM-SP-R-UEPI-I07-170906

ECN	Date Accepted	Summary	Author
R-UEPI-N-17-1768-2	7/27/2017	Specification of PNM Types in PNM Transmission Unit Header	Hou

# Engineering Change for CM-SP-R-UEPI-I08-171220

ECN	Date Accepted	Summary	Author
R-UEPI-N-17-1820-2	11/9/2017	Clarification of the use of RNG-REQ pseudowire	Sowinski

# Engineering Change for CM-SP-R-UEPI-I09-180926

ECN	Date Accepted	Summary	Author
R-UEPI-N-18.1951-2	8/30/2018	R-UEPI Compilation	Schnoor

# Engineering Change for CM-SP-R-UEPI-I10-190307

ECN	Date Accepted	Summary	Author
R-UEPI-N-18.1968-1	11/15/2018	Clarifications of the causes and actions associated with No Burst events	Young
R-UEPI-N-19.2000-2	2/7/2019	R-UEPI Compilation I10 Candidate	Schnoor

# Engineering Change for CM-SP-R-UEPI-I11-190912

ECN	Date Accepted	Summary	Author
R-UEPI-N-19.2042-2	8/22/2019	R-UEPI Compilation I11 Candidate	Schnoor

# Engineering Change for CM-SP-R-UEPI-I12-200323

ECN	Date Accepted	Summary	Author
R-UEPI-N-20.2079-3	3/5/2020	R-UEPI I12 Candidate	Schnoor

# Engineering Change for CM-SP-R-UEPI-I13-201207

ECN	Date Accepted	Summary	Author
R-UEPI-N-20.2133-2	11/12/2020	R-UEPI Compilation Candidate I13	Schnoor

# Engineering Change for CM-SP-R-UEPI-I14-231025

ECN	Date Accepted	Summary	Author
R-UEPI-N-23.2329-1	9/21/2023	R-UEPI I14 Compilation Candidate	Schnoor

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